## STAGE 1



Rifle:10, Right Table/Pistols:10, Holstered/Shotgun: 4+ Left Table

Gun order is Rifle ~ Pistols ~ Shotgun Starting with Hands on Staged Rifle shooter says,
"When you have to shoot, shoot!"
At the beep shooter will engage the targets as follows;
With Rifle, engage targets in a
Continuous Nevada Sweep starting on either end.
With Pistols, shoot the same as the Rifle instructions.
With Shotgun, engage Shotgun targets until down.
Notes: Rifle must be shot from right side of pole.
Pistols must be shot from left side of pole.


## STAGZ 2 THE CALAMITY CAFE

Pistols:10 Holstered/Rifle:10, on Bar/Shotgun: 4+, on Bar
Gun order is shooters choice ~ Rifle cannot be last Shooter must shoot through at least 2 openings

Starting with Hands at Sides shooter says, "After all the times I saved your life!"
At the beep shooter will engage the targets as follows; With Pistols, engage every target with at least one shot for a total of 10 rounds.
With Rifle, shoot the same as the Pistol instructions.
With Shotgun, Knock down all 4 Shotgun targets.
Notes: This stage is a Round Count. If you can see it, you can shoot it!


## STAGE 3

## Fimolumurraradillidomile

Pistols:10, Holstered<br>Rifle:10, Staged on either Table<br>Shotgun: 4+ Staged on either Table

Gun order is shooters choice ~ Rifle cannot be last Shooter must shoot through all 4 openings

Starting at Low Surrender shooter says,
"If you miss, you better miss very well!"
At the beep shooter will engage the targets as follows; With Pistols, starting on either end, engage the targets in a 2-3-5 Sweep.

With Rifle, shoot the same as the Pistol instructions.
With Shotgun, engage Shotgun targets until down.
Note: Shotgun misses must be made up from where engaged.


# SpREDY GOMZALES CORRALS 

Pistols:10, STAGED on Table<br>Rifle:10, on Table<br>Shotgun: 2+ on Table

Gun order is Pistols ~ Rifle ~ Shotgun
Starting with Hands on Table shooter says,

## "You dig!"

At the beep shooter will engage the targets as follows;
With Pistols, Single Tap each target then Triple Tap each target then Single Tap each target. With Rifle, shoot the same as Pistol instructions. With Shotgun, engage Shotgun targets until down.

Notes: Pistols may be re-staged or holstered after shooting. This is a Stand \& Deliver Stage


# STAGE 5 GERES MERCANTLLE 

Rifle:10, Left Table

Pistols:10, Holstered
Shotgun:4+, Right Table
Gun order is Rifle ~ Pistols ~ Shotgun
Starting with Rifle at the Ready shooter says,

## "Hey Amigo!"

At the beep shooter will engage the targets as follows;
With Rifle, starting on any target, Single Tap every Target then
shoot the 2 Top Targets 3 times each
With Pistols, shoot the same as Rifle instructions.
With Shotgun, engage Shotgun targets until down.
Notes: Rifle must be shot from the Left side of the milk can.
Pistols must be shot from the right side of the post.


## STAGE 6

## STORME STAGE LINES

Rifle:10, Right Table
Pistols:10, Holstered
Shotgun: 4+ Left Table
Gun order is Rifle ~ Pistols ~ Shotgun
Starting with Hands on Leather shooter says,

## "Five Hundred Dollars!"

At the beep shooter will engage the targets as follows; With Rifle, starting on either end, engage the targets in a Nevada Sweep then Dump the last 5 shots on any target. With Pistols, shoot the same as Rifle instructions. With Shotgun, engage Shotgun targets until down.

Notes: Pistols must be shot from between posts. Shotgun must be shot from left side of the left post.


