# STAGR 1  

Pistols:10, Holstered/Rifle:10, Right Table/Shotgun: 4+ Left Table
Gun Order is Pistols ~ Rifle ~ Shotgun
Starting left of Pole at Low Surrender shooter says,

## "Good morning Judge!"

At the beep shooter will engage the targets as follows;
With Pistols, starting on either end, engage targets in a Triple Tap Sweep then
put the last shot on the middle target.
With Rifle, shoot the same as the Pistol instructions. Make Rifle safe.
With Shotgun, engage Shotgun targets until down. Make Shotgun safe.

Notes: Pistols must be shot from left side of pole.
Rifle must be shot from right side of pole.


## STAGE 2 THE CALAMITY CAFE

There are 5 openings numbered $1-5$, left to right Pistols:10 Holstered/Rifle:10, on Bar/Shotgun: 4+, on Bar Gun order shooters choice ~ Rifle cannot be last Shooter must shoot through at least 3 openings.

Starting with Hands at Sides shooter says,

## "That's more fun than picking corn!"

At the beep shooter will engage the targets as follows; With Pistols, put at least 1 shot on each target. With Rifle, shoot the same as the Pistol instructions. Make Rifle safe.

With Shotgun, Knock down all 4 Shotgun targets. Make Shotgun safe.

Notes: This stage is a Round Count.
Shotgun misses must be made up from where engaged.


# STAGE 3 Triolumuliramoullidomil 

Pistols:10, Holstered
Rifle:10, Staged on either Table Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last Shooter must shoot through at least 3 openings Starting with Hands on Hat shooter says,

## "You sod-busters can't shoot straight!"

At the beep shooter will engage the targets as follows;
With Pistols, engage the targets in a
Continuous Nevada Sweep starting on either end.
With Rifle, shoot the same as the Pistol instructions. Make Rifle safe.
With Shotgun, engage Shotgun targets until down. Make Shotgun safe.

Note: Shotgun misses must be made up from where engaged.


# SPEEDY GOMZALES CORRALS 

Pistols:10, STAGED on Table
Rifle:10, on Table
Shotgun: 2+ on Table
Gun order shooters choice ~ Rifle cannot be last
Starting with Hands on Table shooter says,

## "Miss Langtree"

At the beep shooter will engage the targets as follows; With Pistols, engage the targets in a
2-3 Sweep and Repeat starting on either target.
Yes ~ you can shoot it dirty!
With Rifle, shoot the same as Pistol instructions. Make Rifle safe.
With Shotgun, engage Shotgun targets until down. Make Shotgun safe.

Notes: Pistols may be re-staged or holstered after shooting. This is a Stand \& Deliver Stage


# STAGE 5 GERES MERCANTLLE 

Rifle:10, Left Table
Pistols:10, Holstered
Shotgun:4+, Right Table
Gun order is Rifle ~ Pistols ~ Shotgun Starting with Rifle in Hands shooter says,

## "It's bigger!"

At the beep alternate the Outside Targets for 5 Rounds and the Inside Targets for 5 Rounds, starting on either set of targets.

Make Rifle safe.
Shoot the Pistol Targets the same as the Rifle instructions.
Engage Shotgun targets until down.
Notes: Rifle must be shot from the left side of the milk can.
Pistols must be shot from the right side of the post.


# STORME STAGE LINES 

Pistols:10, Holstered
Rifle:10, Right Table
Shotgun: 4+ Left Table
Gun Order is Pistols ~ Rifle ~Shotgun
Starting at Texas Surrender shooter says,

## "I'll be back!"

At the beep Shoot the Pistol targets in
2 Separate Nevada Sweeps starting on either end.
Shoot the Rifle targets the same as the Pistol instructions. Make Rifle safe.
Engage the Shotgun Targets until down.
Make Shotgun safe.
Notes: Pistols must be shot from between posts. Shotgun must be shot from left side of the left post.


