

# STAGE 1

## THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered  
Rifle:10, Staged on either Table  
Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last  
Starting with Hands on Gun(s) of choice shooter says,

***“This is better than killing each other!”***

At the beep shooter will engage the targets as follows;

With Pistols, starting on either end,  
engage the targets in a Double Tap Nevada Sweep.

With Rifle, shoot the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

*Note: Shotgun misses must be made up from where engaged.*



# STAGE 2

## SPEEDY GONZALES CORRALS

Pistols:10, Holstered  
Rifle:10, on Table  
Shotgun: 2+ on Table

Gun order shooters choice ~ Rifle cannot be last  
Starting at Low Surrender shooter says,

***“Sister, this here is a Cathouse!”***

At the beep shooter will engage the targets as follows;

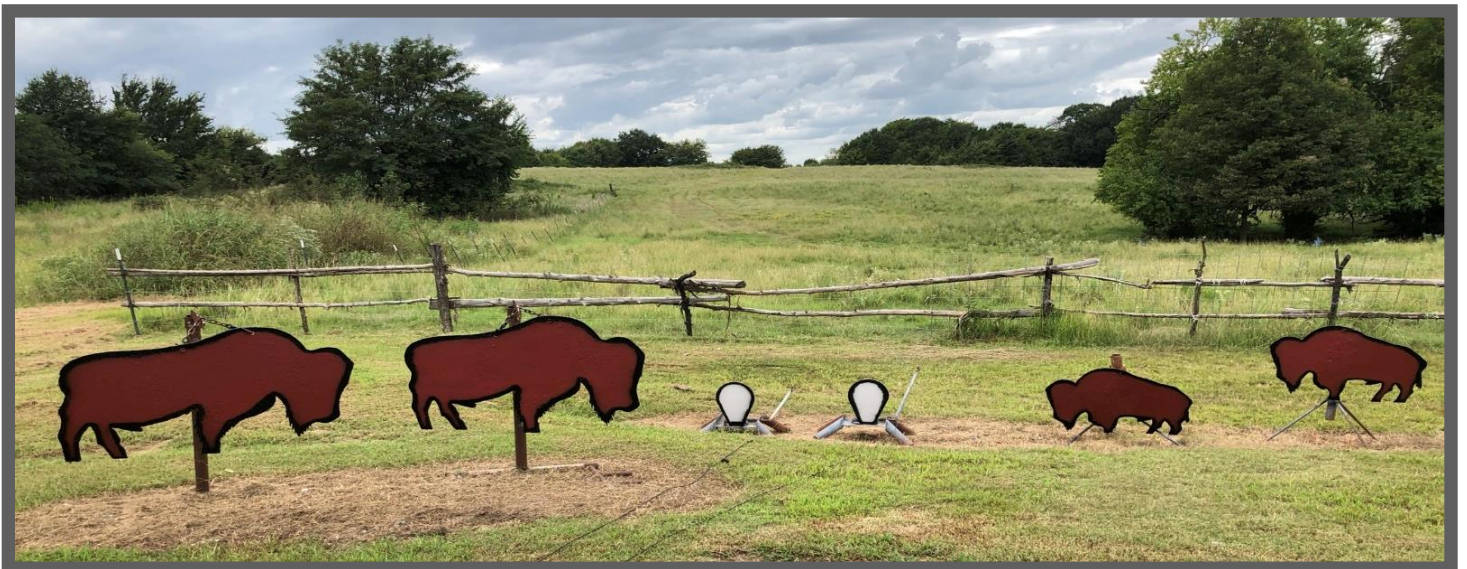
With Pistols, starting on either target,  
shoot 2 identical 2-3 Sweeps.

*2 on 1<sup>st</sup> target, 3 on 2<sup>nd</sup> target, 2 on 1<sup>st</sup> target, 3 on 2<sup>nd</sup> target*

With Rifle, shoot the same as Pistol instructions.

With Shotgun, engage Shotgun targets until down.

*Note: This is a Stand & Deliver Stage*



# STAGE 3

## GENE'S MERCANTILE

Rifle:10, Left Table  
Pistols:10, Holstered  
Shotgun:4+, Right Table

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands on Table shooter says,

***“I told you not to bother me!”***

At the beep shooter will engage the targets as follows;

With Rifle, engage the targets in a 1-4-4-1 Sweep starting on either end.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Rifle must be shot from the Left side of the milk can.*

*Pistols must be shot from the right side of the post.*



# STAGE 4

# STORME STAGE LINES

Shotgun: 4+ Left Table

Rifle: 10, Center Table

Pistols: 10, Holstered

Gun order is Shotgun ~ Rifle ~ Pistols

Starting with Hands on Table shooter says,

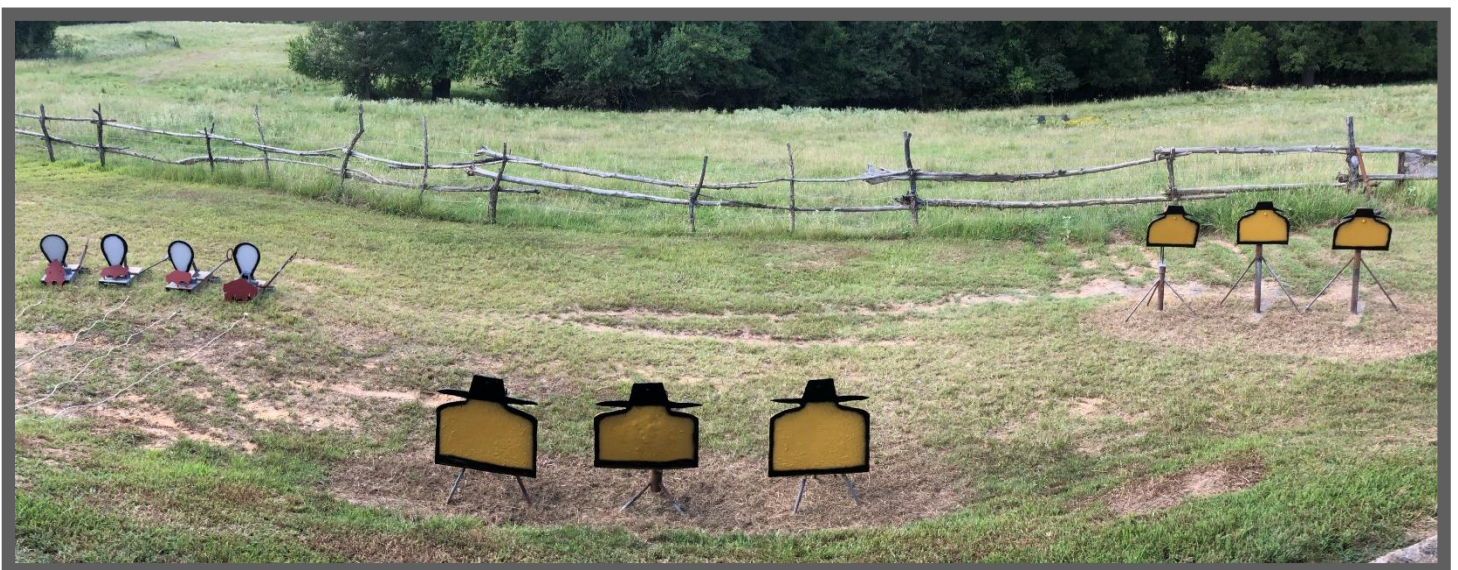
***“Move!”***

At the beep shooter will engage the targets as follows;

With Shotgun, engage Shotgun targets until down.

With Rifle, Triple Tap the center target *then* put one shot on each outside target in any order and repeat.

With Pistols, shoot the same as Rifle instructions.



# STAGE 5

## THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in Left Window  
Shotgun: 4+ Staged in Center Window

Gun order is Pistols ~ Rifle ~ Shotgun ~ Shotgun

Starting with Hands anywhere on Door Frame shooter says,

***“What for?”***

At the beep, starting on either the top target or bottom right, engage the Pistol Targets in a Progressive Sweep.

*1 shot on 1<sup>st</sup> target, 2 shots on 2<sup>nd</sup> target,  
3 shots on 3<sup>rd</sup> target & 4 shots on 4<sup>th</sup> target.*

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

With Shotgun, knock down the 2 Left Shotgun targets from Center Window.

Move to right window and knock down the 2 Right Shotgun targets.

*Notes: Pistols must be shot from doorway.*

*Shotgun misses must be made-up from where engaged.*



# STAGE 6

# THE HTH SALOON

Pistols:10, STAGED on Bar

Rifle:10, Staged on Bar

Shotgun: 4+ Staged on Bar

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands on Bar shooter says,

***“There's just one thing!”***

At the beep shooter will engage the targets as follows;

With Pistols, Shoot a Continuous Nevada Sweep starting on either the front left target or the black target.

With Rifle Shoot a Continuous Nevada Sweep starting on either the back right target or the black target.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be Re-Staged or Holstered after shooting.*

*The Black Target is a common target for both Pistol & Rifle.*

