

STAGE 1

THE HUCKLEBERRY PACE MEMORIAL HOTEL

Pistols:10, Holstered / Rifle:10, Left Table/Shotgun:6+ Right Table

Gun order is Pistol ~ Rifle ~ Shotgun
Starting on the left side of the upright card table
With Hands on Hat shooter says,

“Any last requests?”

At the beep shooter will engage the Pistol targets
with one shot on each Cowboy *then* Double Tap Sweep
all four targets starting on either end.

Retrieve Rifle and shoot the Rifle targets
the same as the Pistol instructions.

Make Rifle safe on either table.

Move to the right table and
engage Shotgun targets until down.

Make Shotgun safe.

Note: Shotgun must be shot from right side of pole.



STAGE 2

THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered

Rifle:10, Staged on either Table

Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last
Shooter must shoot from all 4 openings

Starting with gun(s) of choice
with hands on staged gun(s) shooter says,

“Well that’s all I’ve got to say!”

At the beep shooter will engage the targets as follows;

Pistols: Engage targets in a Progressive Sweep starting on Buffalo targets and ending on State targets from either direction on each.

Rifle: Same as Pistol instructions substituting Squares for Buffalos.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on either table.

Note: Shotgun misses must be made up from where engaged.

Note: Shooter must shoot from all 4 openings.



STAGE 3

SPEEDY GONZALES CORRALS

Pistols:10, Holstered /Rifle:10, on Table/Shotgun:2+ on Table

Gun order shooters choice ~ Rifle cannot be last
Starting at gun(s) of choice with Thumbs on Belt shooter says,

“Hang ‘em and Hang ‘em High!”

At the beep shooter will engage the targets as follows;

Pistols: Engage targets in a 2 - 3 - 5 Sweep starting on either end.

Rifle: Same as Pistol instructions.
Make Rifle safe on table.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on table.

Note: This is a Stand & Deliver Stage



STAGE 4

GENE'S MERCANTILE

Rifle:10, Left Table/Pistols:10, Holstered/Shotgun:4+, Right Table

Gun Order is Rifle ~ Pistol ~ Shotgun

Starting behind the left table with Hands on Table shooter says,

“There’ll be no hangin’ here!”

At the beep shooter will engage the Rifle targets with one shot on the Red Target *then* Double Tap any 2 Square targets and Repeat using other 2 Squares.

Make Rifle safe.

Move Left past the Milk Can and shoot the Pistol targets the same as Rifle instructions.

Move to the Right Table and engage the Shotgun targets until down.

Make Shotgun safe.

Note: Pistols must be shot from the left side of the milk can.



STAGE 5

THE BUFFALO STAGE LINES

Pistols:10, Holstered/Rifle:10, Left Table/Shotgun:4+ Right Table

Gun Order is Pistol ~ Rifle ~ Shotgun

Starting on the left side of the Post with
Hands at Sides (not SASS default) shooter says,

“You a Law man or ain’t ya?”

At the beep shooter will engage the Pistol targets
with 4 shots on the Center target
then 3 shots on each outside target.

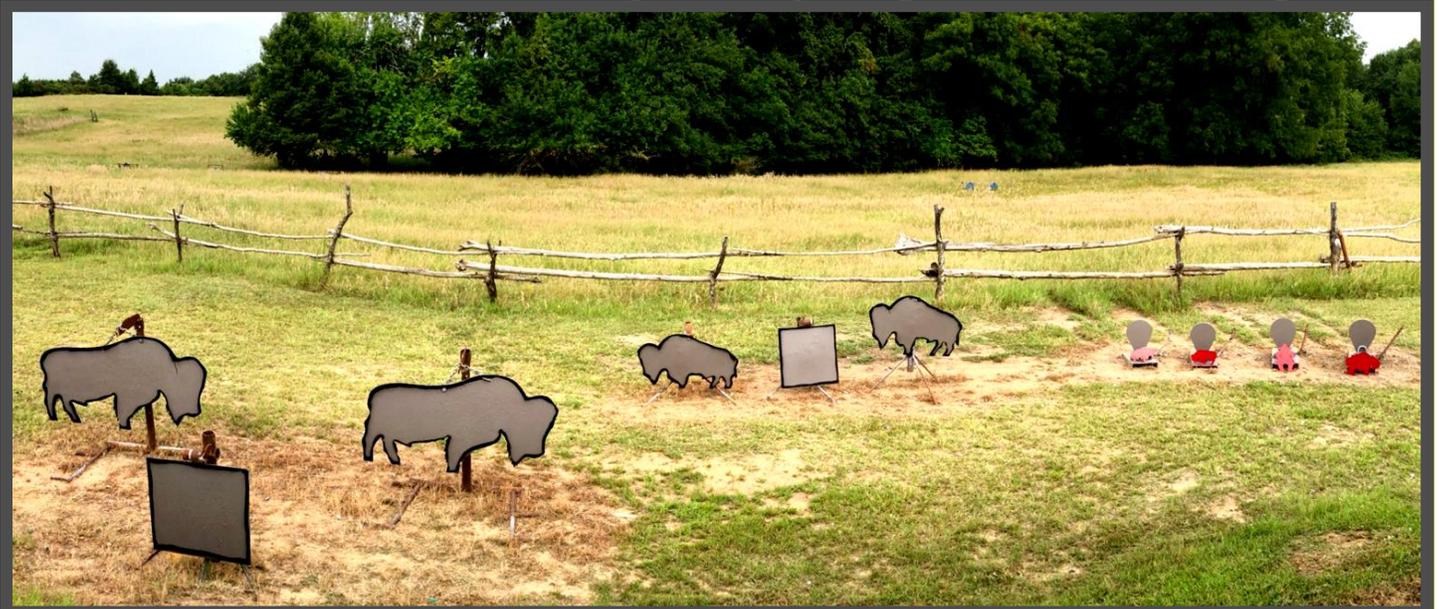
Retrieve Rifle and shoot the Rifle targets the
same as Pistol instructions.

Make Rifle safe on either table.

Knock down Shotgun targets.

Make Shotgun safe.

Note: Shooter must be on the left side of the post when shooting Pistols



STAGE 6

THE WATERIN' HOLE

Pistols:10 Holstered/Rifle:10 Left Window Table
Shotgun:4+ Right Window Table

Gun order shooters choice - Rifle cannot be last
Starting at gun/guns of choice
at Texas Surrender shooter says,

“We didn’t finish the job!”

At the beep shooter will engage the targets as follows;

Pistols: From the Doorway, starting vertically or horizontally, Triple Tap the Middle target *then* 1 shot on each outside target & Repeat in other direction.

Rifle: Same as Pistol instructions.
Make Rifle safe on either window table.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on either window table.

Note: Pistols must be shot from the Doorway

Note: Two Separate Sweeps – 1 Horizontal & 1 Vertical.

