

# STAGE 1

## THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered  
Rifle:10, Staged on either Table  
Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last

Starting at Low Surrender shooter says,

***“I'm your Huckleberry”***

At the beep shooter will engage the targets as follows;

With Pistols, starting on either end,  
engage the targets in a Nevada Sweep for 5 shots  
*then* dump the last 5 shots on any target.

With Rifle, shoot the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

*Note: Shotgun misses must be made up from where engaged.*



# STAGE 2

## SPEEDY GONZALES CORRALS

Pistols:10, STAGED on Table

Rifle:10, on Table

Shotgun: 2+ on Table

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands close to but not touching guns shooter says,

***“I have two guns, one for each of you”***

At the beep shooter will engage the targets as follows;

With Pistols, starting on either target, shoot 2 on the 1<sup>st</sup> target then 3 on the 2<sup>nd</sup> target and repeat starting on either target.

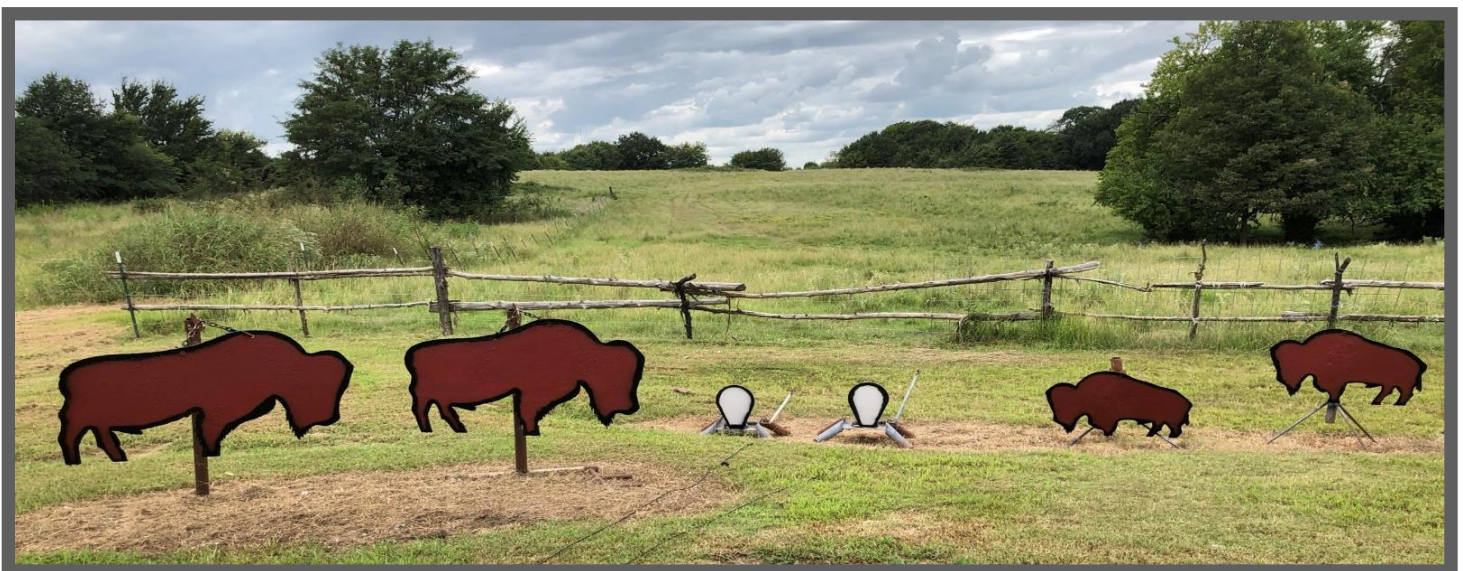
With Rifle, shoot the same as Pistol instructions.

( may be shot dirty ~ 2-5-3 )

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be re-staged or holstered after shooting.*

*This is a Stand & Deliver Stage*



# STAGE 3

## GENE'S MERCANTILE

Rifle:10, Left Table  
Pistols:10, Holstered  
Shotgun:4+, Right Table

Gun order is Rifle ~ Pistols ~ Shotgun

Starting with Rifle at the Ready shooter says,

***“It's a reckoning!”***

At the beep shooter will engage the targets as follows;

With Rifle, starting on either end,  
engage the targets in a 3-3-3-1 Sweep.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Rifle must be shot from the Left side of the milk can.  
Pistols must be shot from the right side of the post.*



# STAGE 4

# STORME STAGE LINES

Shotgun: 4+ Left Table

Rifle: 10, Center Table

Pistols: 10, Holstered

Gun order is Shotgun ~ Rifle ~ Pistols

Starting with Thumbs on Belt shooter says,

***“You're a daisy if ya do!”***

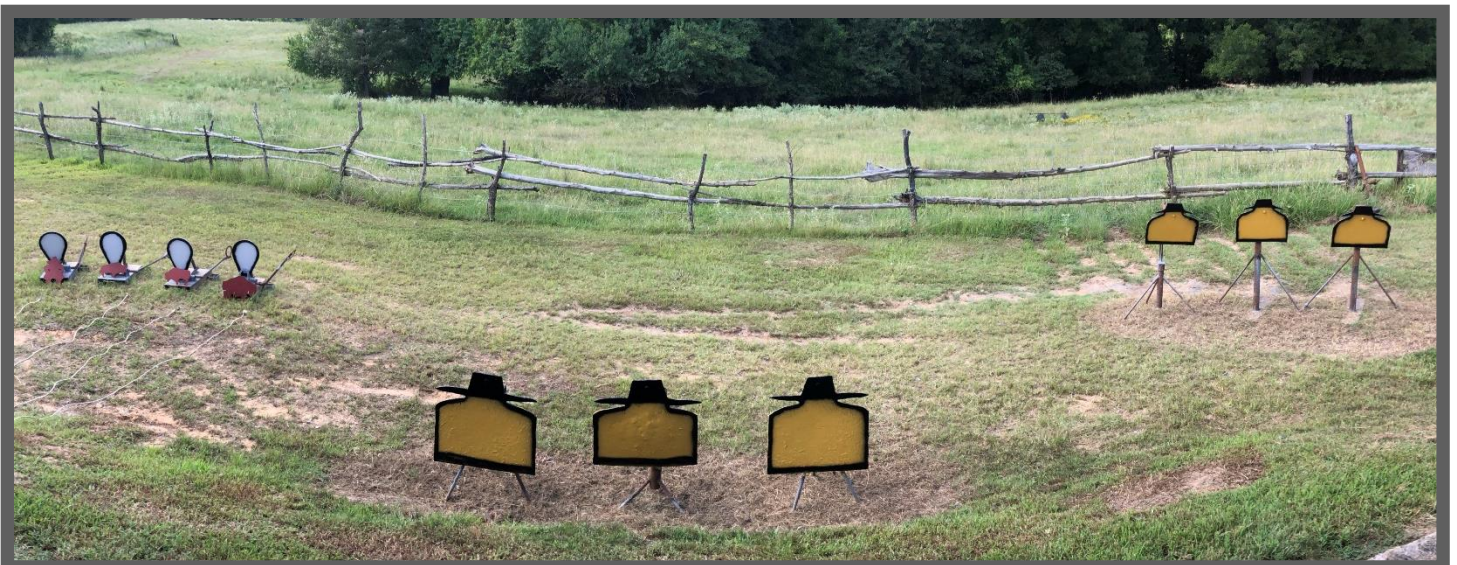
At the beep shooter will engage the targets as follows;

With Shotgun, engage Shotgun targets until down.

With Rifle, starting on either end,  
engage the targets in a 3-4-3 Sweep.

With Pistols, shoot the same as Rifle instructions.

*Notes: Shoot Pistols & Rifle from between posts.  
Shotgun may be shot from anywhere safe.*



# STAGE 5

## THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in Left Window  
Shotgun: 4+ Staged in Center Window

Gun order is Pistols ~ Rifle ~ Shotgun ~ Shotgun

Starting in the Doorway with Hands on Pistols shooter says,

***“I didn't think you had it in you!”***

At the beep, starting on either the top target or bottom right, engage the Pistol Targets in a 1-4-4-1 Sweep.

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

With Shotgun, knock down the 2 Left Shotgun targets from Center Window.

Move to right window and knock down the 2 Right Shotgun targets.

*Notes: Pistols must be shot from doorway.*

*Shotgun misses must be made-up from where engaged.*



# STAGE 6

# THE HTH SALOON

Pistols:10, STAGED on Bar

Rifle:10, Staged on Bar

Shotgun: 4+ Staged on Bar

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands on Hat shooter says,

***“You tell ‘em I’m comin’!”***

At the beep shooter will engage the targets as follows;

With Pistols & Rifle put at least 2 shots  
on every target in any order.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be Re-Staged or Holstered after shooting.  
This stage is a Round Count.*

