

STAGE 1

THE HUCKLEBERRY PACE MEMORIAL HOTEL

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:6+ Right Table

Gun order shooters choice ~ Rifle cannot be last

Starting at gun(s) of choice with Thumbs on Belt shooter says,

“Humbug!”

At the beep shooter will engage the targets as follows;

Pistols: At least 1 shot on each Square Target and at least 2 shots on each Cowboy Target in any order for a total of 10 rounds.

Rifle: Shoot the same as Pistol instructions.
Make Rifle safe on either table.

Shotgun: Engage 6 Shotgun targets until down.
Make Shotgun safe on either table.

Note: This stage is a Round Count

Note: Pistols must be shot from left side of Upright Card Table.



STAGE 2

THE OKLAHOMA TERRITORIAL LAND OFFICE

Shotgun: 4+ in Hand

Rifle:10, Staged on Right Window Table

Pistols:10, Staged on Left Window Table

Gun order is Shotgun ~ Rifle ~ Pistols

Starting in the Middle Opening
with Shotgun in Hand shooter says,

“You guys give up?”

At the beep shooter will engage the
Shotgun targets until down from any position.

Make Shotgun safe on either table.

From the Right Window shoot the Rifle Targets in a
3-3-3-1 Sweep starting on either end.

Make Rifle safe on either table.

Move to the Left Window and shoot the

Pistol targets the same as the Rifle instructions.

Pistols may be re-staged or holstered after shooting.

Note: Starting position is Shotgun in 1 hand, other hand may be on shells in belt.



STAGE 3

SPEEDY GONZALES CORRALS

Pistols:10, Holstered /Rifle:10, on Table/Shotgun: 2+ on Table

Gun order shooters choice - Rifle cannot be last
Starting at gun(s) of choice with Hands on Hat shooter says,

“Good luck McClane!”

At the beep shooter will engage the targets as follows;

Pistols: Engage targets in two 2-1-2 Identical Sweeps starting first sweep on either end.

Rifle: Same as Pistol instructions.
Make Rifle safe on table.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on table.

Note: This is a Stand & Deliver Stage



STAGE 4

GENE'S MERCANTILE

Pistols:10 Holstered/Rifle:10, Left Table/Shotgun:4+, Right Table
Gun order is Pistol ~ Rifle ~ Shotgun

Starting on the left side of the Milk Can
with Hands at Sides shooter says,

“You think I got this job ’cause I’m fat & jolly?!”

At the beep shooter will engage the Pistol targets in a
Continuous Nevada Sweep starting on either end.

Move to Rifle table and shoot the Rifle targets
the same as the Pistol instructions.

Make Rifle safe on either table.

Engage Shotgun targets until down.

Note: Pistols must be shot from the left side of the milk can.

Note: Starting position is Hands at Sides in any position, NOT SASS DEFAULT



STAGE 5

THE BUFFALO STAGE LINES

Shotgun: 4+ Right Table/Rifle:10, Left Table/Pistols:10, Holstered

Gun order is Shotgun ~ Rifle ~ Pistol

Starting with at least One Hand on Staged Shotgun shooter says,

“The Reindeer will know what to do!”

At the beep shooter will knock down the Shotgun targets.

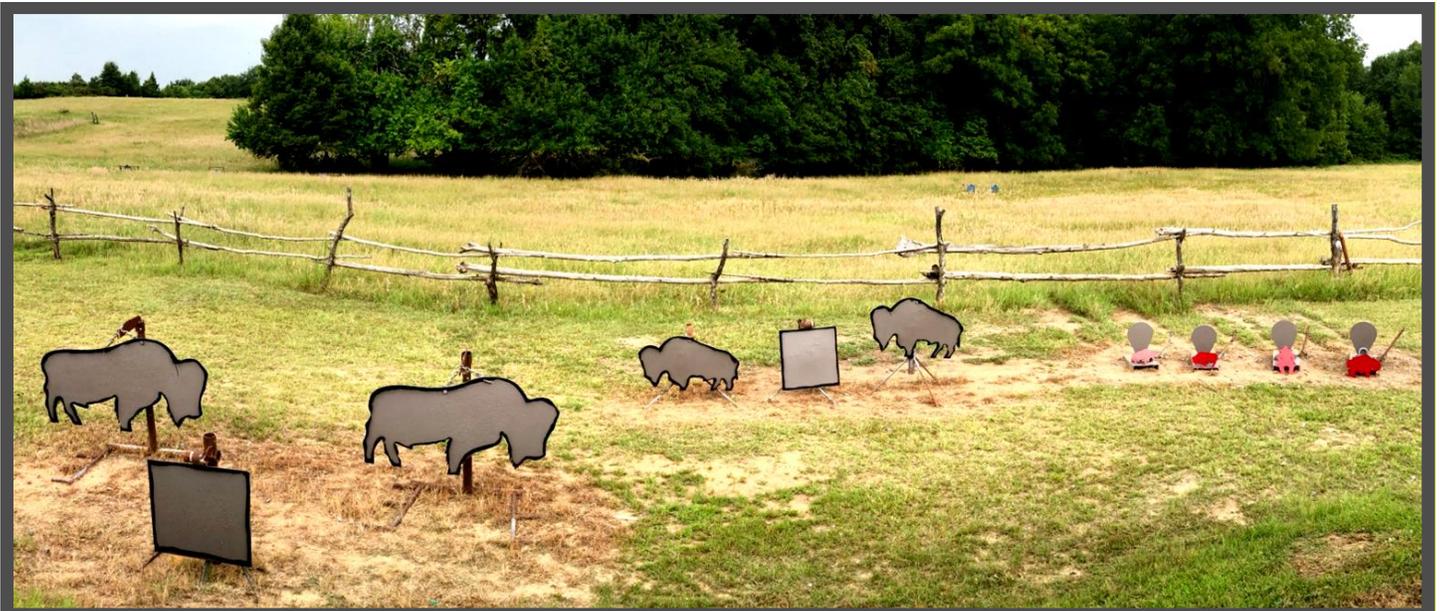
Make Shotgun safe on either table.

Engage the Rifle targets in a
3-4-3 Sweep starting on either end.

Make Rifle safe.

Move left *past the post* and shoot the Pistol targets
the same as Rifle instructions.

Note: Shooter must be on the left side of the post when shooting Pistols



STAGE 6

THE WATERIN' HOLE

Pistols:10, Holstered/Rifle:10, Left Window/Shotgun: 4+ Right Window

Gun order is Pistols ~ Rifle ~ Shotgun

Starting in the left Doorway with Both Hands holding Bell shooter Rings the Bell then says,

“I’m givin’ out wings!”

At the beep shooter will shoot each target at least two times in any order for a total of 10 shots.

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

Make Rifle safe in either window.

Retrieve Shotgun and knock down the Shotgun targets.

Make Shotgun safe.

Note: This stage is a Round Count

