

STAGE 1

Pistols:10 Holstered/Rifle:10, Right Table/Shotgun:4+ Left Table

Starting on the Right Side of the Pole
with Hands on Hat shooter says,

“Are you gonna pull those pistols or whistle Dixie?”

At the beep shooter will engage the Pistol targets
with three shots on each Cowboy, *then*
two shots on the middle target *then*
one shot on each of the last two square targets.

Retrieve Rifle and shoot the Rifle targets
the same as the Pistol instructions.

Make Rifle safe on any table.

Move to the left table and
engage Shotgun targets until down.

Make Shotgun safe.

Note: Pistols must be shot from the right side of the pole



STAGE 2

Shotgun: 4+Right Window/Rifle:10 Left Window/Pistols:10 Holstered

Starting at the Right Window with
Shotgun in Hand shooter says,

“I reckon so!”

At the beep shooter will engage the
Shotgun targets until down.

Make Shotgun safe in any window.

Move to the Left Window and shoot the Rifle targets
by alternating one outside and middle target for 5 rounds
then the other outside and middle target for 5 rounds.

Make Rifle safe.

Move left to the opening and engage the
Pistol targets the same as Rifle instructions.

*Note: Start with Shotgun in one hand ~ other hand can be anywhere.
Note: May start each alternating sweep on either target.*



STAGE 3

Pistols:10, Holstered /Rifle:10, on Table/Shotgun:2+ on Table

Gun order shooters choice - Rifle cannot be last
Starting at gun(s) of choice with Hands at sides
(not SASS default) shooter says,

“Dyin' ain't much of a livin' boy!”

At the beep shooter will engage the targets as follows;

Pistols: Engage targets in a 3-4-3 Sweep
starting on either end.

Rifle: Engage targets in a 3-4-3 Sweep
starting on either end.
Make Rifle safe on table.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on table.

Note: This is a Stand & Deliver Stage



STAGE 4

Rifle:10, Left Table/Shotgun:4+ Right Table/Pistols:10, Holstered

Starting with Hands on Staged Rifle Shooter says,

“That's just the way it is!”

At the beep shooter will engage the Rifle targets in a Regressive Sweep starting on either end.

(4 on 1st target, 3 on 2nd target, 2 on 3rd target, 1 on 4th target)

Make Rifle safe on either table.

Retrieve Shotgun and knock down the Shotgun targets.

Make Shotgun safe on any table.

Move left past the Milk Can and shoot the Pistol targets the same as the Rifle instructions.

Note: Some part of one boot must be left of the Milk Can when shooting Pistols.



STAGE 5

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:4+ Right Table

Starting on the Left side of the Post
at Texas Surrender shooter says,

***“Around here we got somethin’
known as the Missouri Boat Ride!”***

At the beep shooter will engage the Pistol targets
with 3 shots on the middle target
then Double Tap each outside target
then the last 3 shots on the middle target.

Retrieve Rifle and shoot the Rifle targets the
same as the Pistol instructions.

Make Rifle safe on either table.

Move to the right table and
knock down the Shotgun targets.

Make Shotgun safe.

Note: Shooter must be on the left side of the post when shooting Pistols.



STAGE 6

Shotgun:4+ Right Window/Rifle:10,Left Window/Pistols:10, Holstered

Starting in the Right Window with one hand on each side of the window frame shooter says,

“Buzzard's gotta eat too!”

At the beep shooter will engage the Shotgun targets until down. Make Shotgun safe in any window. Move to Left window and shoot the Rifle targets starting at the top with one shot on each of the vertical targets *then* Double Tap the bottom right target and repeat.

Make Rifle safe.

Move to DOORWAY and shoot the Pistol targets the same as the Rifle instructions.

Note: Pistols must be shot from the Doorway

