

# STAGE 1

## SPEEDY GONZALES CORRALS

Rifle: 10, on Table

Pistols: 10, STAGED on Table

Shotgun: 2+ on Table

Gun order is Rifle / Pistols / Shotgun

Starting with Hands on Staged Rifle shooter says,

***“I hardly ever bluff!”***

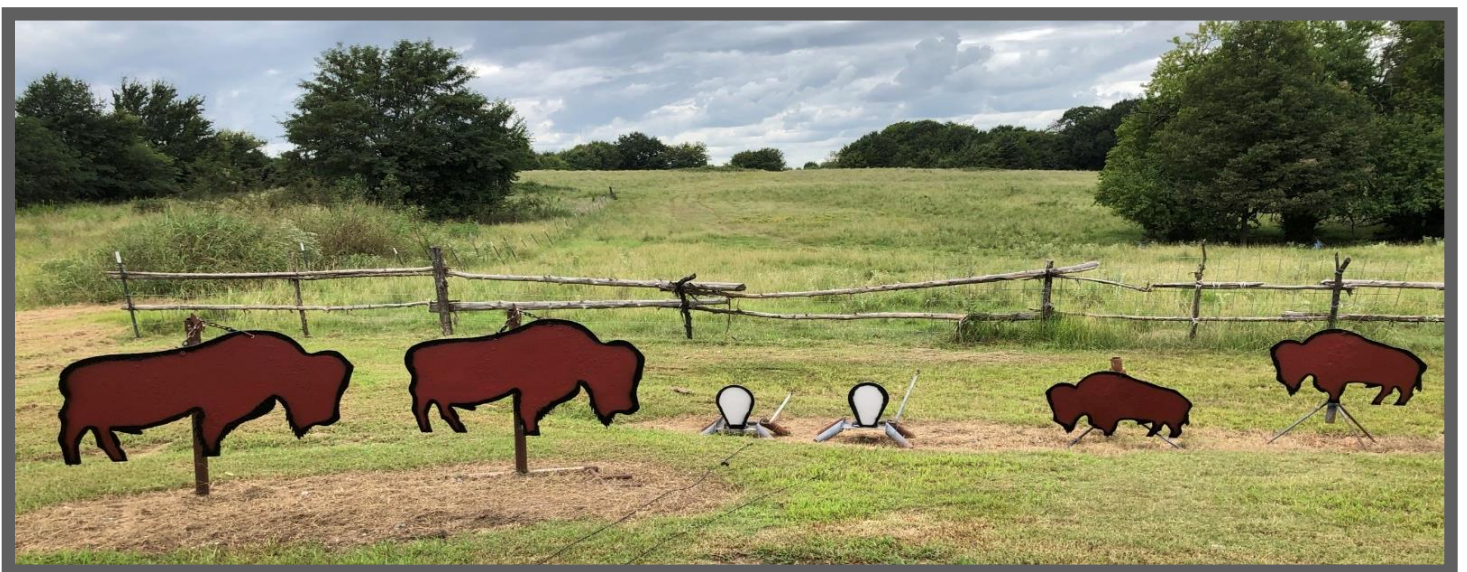
At the beep shooter will engage the Rifle targets in a  
3-4-3 Sweep starting on either target.

(3 on 1<sup>st</sup> target, 4 on 2<sup>nd</sup> target, 3 on 1<sup>st</sup> target)

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be re-staged or holstered after shooting.  
This is a Stand & Deliver Stage*



# STAGE 2

# GENE'S MERCANTILE

Rifle:10, Left Table  
Shotgun:4+, Right Table  
Pistols:10, Holstered

Gun order is Rifle ~ Shotgun ~ Pistols  
Starting with Hands on Table shooter says,

***“You got yourself a deal!”***

At the beep engage the Rifle targets in a  
3-3-3-1 Sweep starting on either end.

Knock down Shotgun targets.

Shoot the Pistol Targets the same as the Rifle instructions.

*Notes: Rifle must be shot from the Left side of the milk can.  
Pistols must be shot from the right side of the post.*



# STAGE 3

# STORME STAGE LINES

Rifle:10, Right Table  
Pistols:10, Holstered  
Shotgun: 4+ Left Table

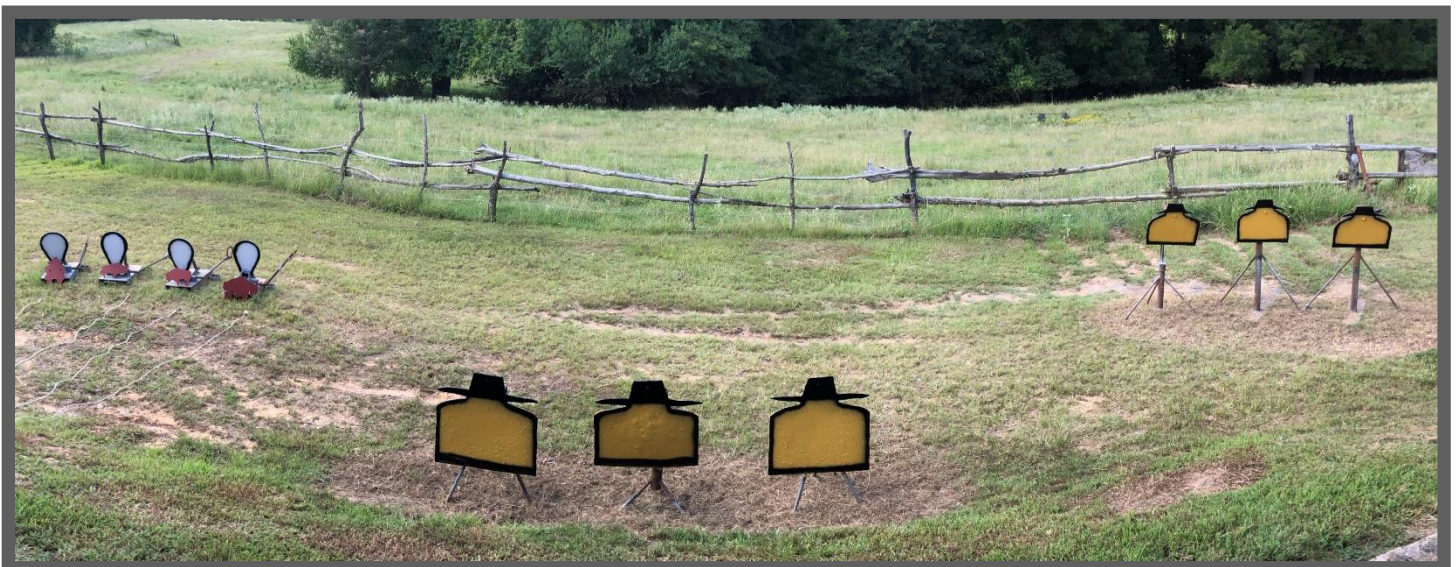
Gun Order is Rifle ~ Pistols ~ Shotgun

Starting at Low Surrender shooter says,

***“You thought that was fast?”***

At the beep shooter will engage the Rifle targets in two identical 2-1-2 Sweeps starting the first sweep on either end. Shoot the Pistol targets the same as the Rifle instructions. Retrieve Shotgun and Knock down Shotgun targets.

*Notes: Pistols must be shot from between posts.  
Shotgun must be shot from left side of the left post.*



# STAGE 4

## THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in Left Window  
Shotgun: 4+ Staged in Center Window

Gun order is Pistols ~ Rifle ~ Shotgun ~ Shotgun

Starting in the Doorway at Texas Surrender shooter says,

***“Give me some credit!”***

At the beep, starting on either the top target or bottom right, engage the Pistol Targets in a 2-3-2-3 Sweep.

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

With Shotgun, knock down the 2 Left Shotgun targets from Center Window.

Move to right window and knock down the 2 Right Shotgun targets.

*Notes: Pistols must be shot from doorway.*

*Shotgun misses must be made-up from where engaged.*



# STAGE 5

# THE HTH SALOON

Rifle:10, Staged on Bar  
Pistols:10, STAGED on Bar  
Shotgun: 4+ Staged on Bar

Gun order is Rifle ~ Pistols ~ Shotgun

Starting with Rifle in Hand shooter says,

***“That shouldn’t be too hard!”***

At the beep shooter will engage the targets as follows;

Using Rifle, then Pistols  
put 3 shots on each target in the 1<sup>st</sup> row,  
4 shots on each target in the 2<sup>nd</sup> row, and  
3 shots on the back target, in any order.

Engage Shotgun targets until down.

*Notes: This Stage is a Round Count*

*Pistols may be re-staged or holstered after shooting.*



# STAGE 6

## PANHANDLE SLIM'S RAILHEAD

Pistols:10, Holstered/Rifle:10, Left Table/Shotgun:4+ Right Table

Gun order is Pistols ~ Rifle ~ Shotgun

Starting with Hands at sides shooter says,

***“Are you gonna miss me?”***

At the beep Engage the Pistol targets as follows;

From the Doorway, starting on either end,

Double Tap Sweep all three targets

*then* dump 4 shots on any target.

Shoot the Rifle Targets

the same as the Pistol instructions.

Knock Down the Shotgun targets.

*Note: Pistols must be shot through Doorway.*

