

STAGE 1

Shotgun:4+ Left Table/Rifle:10, Right Table/Pistols:10 Holstered

Starting at the Shotgun table with
Hands on Belt shooter says,

“I don't work cheap!”

At the beep shooter will engage the
Shotgun targets until down.

Make Shotgun safe on any table.

With Rifle engage the Rifle targets in any order with
1 shot on each Cowboy, 2 shots each gray square
and 4 shots on the center black square.

Make Rifle safe.

Move to the right side of the pole and shoot the
Pistol targets the same as Rifle instructions.

Note: This is a Round Count

Note: Pistols must be shot from the right side of the pole



STAGE 2

Pistols:10 Holstered/Rifle:10 Left Window/Shotgun: 4+Right Window

Starting at the Left Opening with
Hands on Hat shooter says,

“My mistake, 4 coffins!”

At the beep shooter will engage the Pistol targets
with 2 identical single tap sweeps then
4 shots on the Buffalo.

Move to the Left window and shoot the
Rifle targets the same as Pistol instructions.

Make Rifle safe in any window.

Retrieve Shotgun and knock down
the Shotgun targets.

Make Shotgun safe.

Note: May start first sweep on either end.



STAGE 3

Shotgun: 2+ on Table/Rifle:10, on Table/ Pistols:10, Holstered

Starting behind the table
with Shotgun in Hands_ shooter says,

“There's money to be made!”

At the beep shooter will knock down
the Shotgun targets.

Make Shotgun safe.

Engage the Rifle targets with
3 shots on each target *then*
the last shot on the center target.

Make Rifle safe.

Shoot the Pistol Targets
the same as Rifle instructions.

*Note: May be shot in any order but the last shot must be on the center target.
Note: This is a Stand & Deliver Stage*



STAGE 4

Rifle:10, Left Table/Pistols:10, Holstered/Shotgun:4+ Right Table

Starting with Hands on Staged Rifle Shooter says,

“Aim for the heart!”

At the beep shooter will engage the Rifle targets as follows;
Alternate on top or bottom two targets with 1 round on each
then switch and continue for all 10 rounds.

(ex: T-1/T-2/B-1/B-2/T-1/T-2 ... for 10 rounds)

Make Rifle safe.

Move left past the Milk Can and shoot the Pistol targets
the same as the Rifle instructions.

Retrieve Shotgun and knock down the Shotgun targets.

Make Shotgun safe on any table.

Note: Each alternate sweep can start on either target.

Note: Some part of one boot must be left of the Milk Can when shooting Pistols.



STAGE 5

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:4+ Right Table

Starting on the Left side of the Post
at Texas Surrender shooter says,

“Go ahead, load up and shoot!”

At the beep shooter will engage the Pistol targets
in a Continuous Nevada Sweep
Double Tapping the Center Target.

Retrieve Rifle and shoot the Rifle targets the
same as the Pistol instructions.

Make Rifle safe on either table.

Move to the right table and
knock down the Shotgun targets.

Make Shotgun safe.

Note: Shooter must be on the left side of the post when shooting Pistols.



STAGE 6

Pistols:10, Holstered/Rifle:10, Left Window/Shotgun:4+ Right Window

Starting in the left Doorway with Hands at sides
(not SASS default) shooter says,

“Me, right smack in the middle!”

At the beep, starting either horizontally or vertically,
shooter will Single Tap the two outside Pistol targets
then Triple Tap the center target
and repeat in other direction.

Move to Left window and shoot the
Rifle targets the same as Pistol instructions.

Make Rifle safe in any window.

Retrieve Shotgun and knock down Shotgun targets.
Make Shotgun safe.

Note: Pistols must be shot from the Doorway

