

STAGE 1

Rifle:10,Right Table/Pistols:10 Holstered/ Shotgun:4+ Left Table

Starting behind the Rifle Table with Rifle in hands shooter says,

“Nobody takes my gun!”

At the beep shooter will engage the Rifle targets by shooting them with one shot on an outside target, one shot on the next target *then* Triple Tap the Center target and repeat starting on opposite side.

Make Rifle safe.

Move to the right of the pole and shoot the Pistols targets the same as the Rifle instructions.

Move to the left table and engage Shotgun targets until down.

Make Shotgun safe.

Note: First Sweep may start on either outside target.

Note: Pistols must be shot from the right side of the pole



STAGE 2

Pistols:10 Holstered/Rifle:10, Center Bar/ Shotgun:4+, Left Bar

Gun order shooters choice - Rifle cannot be last
Starting at gun/guns of choice with Hands on Hat shooter says

“You better listen to him sonny!”

At the beep shooter will engage the targets as follows;

Pistols Shot from Center Bar.
& Rifle: 4 - 2 - 4 Sweep starting on either end

Shotgun: Engage Shotgun targets until down.
 Make Shotgun safe on either table.

Note: Center target is both Pistol & Rifle

Note: Sweep may start on either end.



STAGE 3

Pistols:10 Holstered/Rifle:10 Left Window/Shotgun: 4+Right Window

Starting in front of the Pistol targets
with Hands at sides shooter says,

“I’ll take that knife”

At the beep shooter will engage the Pistol targets
in a Single Nevada Sweep *then* shoot
the last 5 rounds onto the Center target.

ex. (1 - 2 - 3 - 2 - 1 - 2 - 2 - 2 - 2 - 2)

or

ex. (3 - 2 - 1 - 2 - 3 - 2 - 2 - 2 - 2 - 2)

Move to the Left Window and shoot the
Rifle targets the same as Pistol instructions.

Make Rifle safe.

Move to the Right Window and
Knock Down the Shotgun targets.

Note: Sweep may start on either end.



STAGE 4

Pistols:10 Holstered/Rifle:10, on Table/Shotgun:4+ on Table

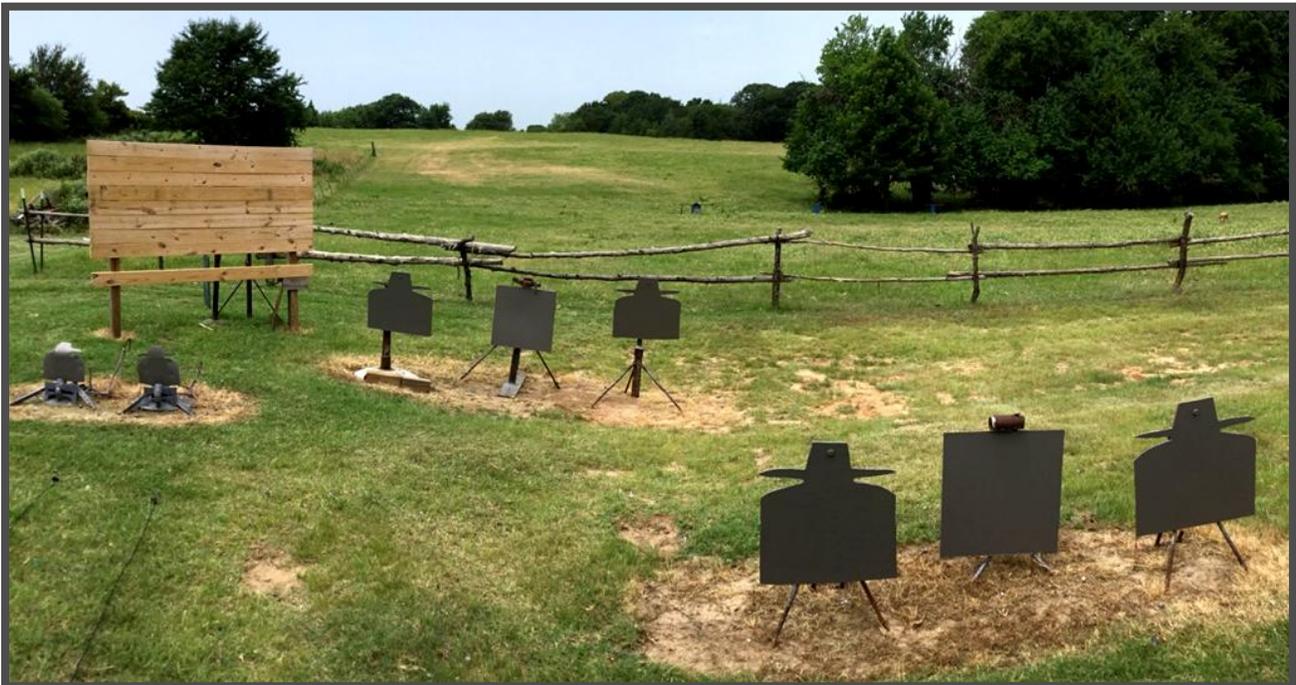
Gun order shooters choice - Rifle cannot be last
Starting at gun/guns of choice at Low Surrender shooter says

“Where'd you get that Stage Coach?”

At the beep shooter will engage the targets as follows;

Pistols: Double Tap Nevada Sweep
& Rifle: starting on the Center target.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on either table.



Note: This is a Stand & Deliver Stage.

STAGE 5

Shotgun:4+, Right Table /Rifle:10, Left Table/Pistols:10 Holstered
Starting with at least one foot behind the Shotgun Table
with Thumbs in Belt shooter says,

“Get an Undertaker”

At the beep shooter will engage the Shotgun targets until down.
Make Shotgun safe.

Retrieve Rifle and shoot the Rifle targets in an **X** pattern
alternating diagonal targets for the first 5 shots
then alternating opposite diagonal targets for the last 5 shots.

ex. { top left/bottom right/top left/bottom right/top left }
{ top right/bottom left/ top right/bottom left/top right }

Make Rifle safe.

Move left past the milk can and shoot the
Pistol targets the same as the Rifle instructions.

Make Rifle safe.

Note: It does not matter what target you start on.

Note: At least some part of one boot must be past the Milk Can when shooting Pistols



Note: Some targets on this Stage do not make a loud ring

STAGE 6

Pistols:10 Holstered /Rifle:10,Left Table /Shotgun:4+ Right Table

Gun order shooters choice - Rifle cannot be last
Starting with hands on gun/guns of choice shooter says

“Marshal, you want my gun you come 'n get it!”

At the beep shooter will engage the targets as follows;

Pistols: Sweep all 4 targets *then* double tap the
& Rifle: targets back to where you started.

(1 - 2 - 3 - 4 - 3 - 3 - 2 - 2 - 1 - 1)

or

(4 - 3 - 2 - 1 - 2 - 2 - 3 - 3 - 4 - 4)

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on either table.

Note: Sweep may start on either end.

Note: Pistols must be shot from left side of post.

