

STAGE 1

Rifle:10, right table/Pistols:10 holstered/Shotgun:4+, left table

Starting with hands on table shooter says,

“I reckon”

At the beep shooter will engage the Rifle targets in a Double Tap Sweep starting on either end.

Make Rifle safe.

Shooter will then move to the right side of the pole and shoot the Pistol targets the same as Rifle.

Move to the left table and knock down the Shotgun targets.

Make Shotgun safe.



Note: Some targets on this Stage do not make a loud ring

STAGE 2

Pistols:10,Holstered/Rifle:10, left window/Shotgun:4+,right window

Starting in the left opening at Low Surrender shooter says

“All we need now is cattle!”

At the beep shooter will engage the Pistol targets in a
4 target Continuous Nevada Sweep
starting on the left target.

Move to the Rifle window and engage the Rifle targets in a
4 target Continuous Nevada Sweep starting on the right target

Move to the right window and
knock down the Shotgun targets.
Make Shotgun safe.

Note: Pistol targets are gray/Rifle targets are yellow/ Common target is both



STAGE 3

Shotgun: 2+, on table/Rifle:10, on table/Pistols:10, holstered

Starting with Hand on Shotgun on Table shooter says

“Good to see you boys!”

At the beep shooter will knock down the Shotgun targets.

Make Shotgun safe.

Shooter will then engage the Rifle targets with

2 shots on one outside target,

3 shots on the other outside target

and 5 shots on the center target.

Make Rifle safe.

Then shoot the Pistol targets the same as Rifle.

Note: Shooter may start on either outside target.



STAGE 4

Pistols:10, holstered/Rifle:10, left table/Shotgun: 4+, right table

Starting with at least one foot left of the milk can
with Thumbs on Belt shooter says

“It's been quite a party ain't it?”

At the beep shooter will engage the Pistol targets with
1 shot on the Center target, and then 1 shot on a corner target.

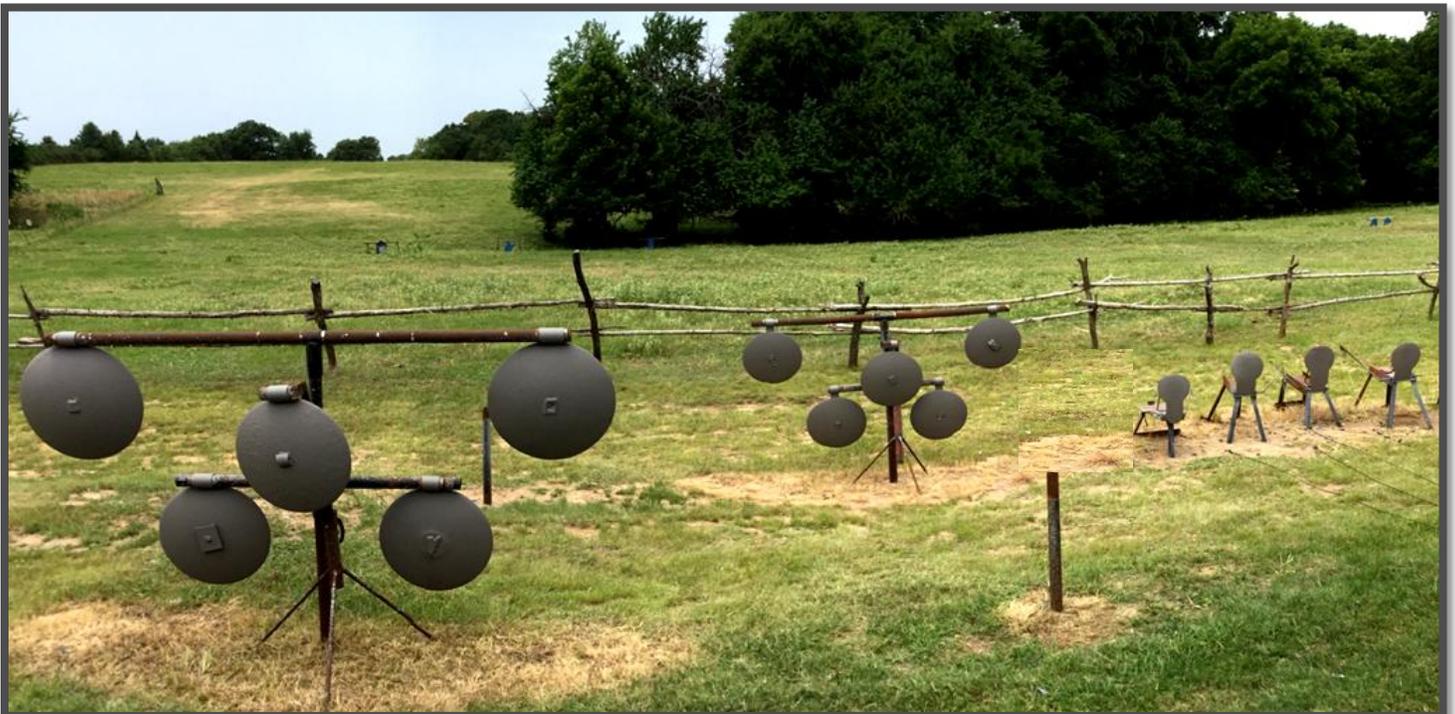
Shooter will repeat this in a circular pattern,
then with the last 2 rounds Double Tap the Center target.
(Center-Corner 1 / Center-Corner 2 / Center - Corner 3 /
Center-Corner 4 / Center - Center)

Move right to Rifle and engage the
Rifle targets the same as Pistol.

Make Rifle safe.

Retrieve Shotgun and knock down the Shotgun targets.

Make Shotgun safe.



Note: Some targets on this Stage do not make a loud ring

STAGE 5

Pistols:10, holstered/Rifle:10, left table/Shotgun:4+, right table

Starting at left side of post
with Hands on Hat shooter says

“The hardest thing on earth is choosin' what matters”

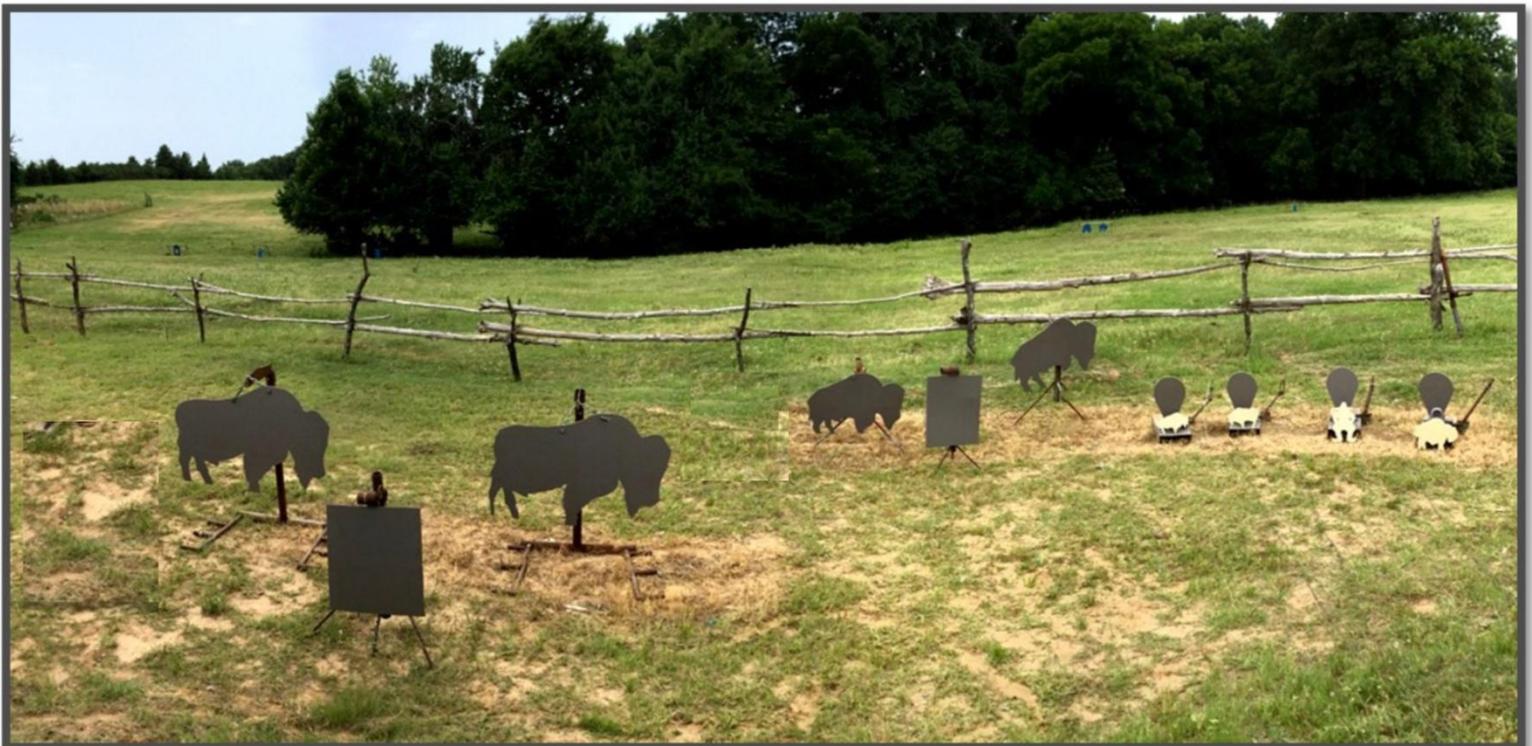
At the beep shooter will engage the Pistol targets in a
4-2-4 Sweep starting on either Buffalo.

Move right and shoot the
Rifle targets the same as Pistol.

Make Rifle safe.

Retrieve Shotgun and knock down Shotgun targets.

Make Shotgun safe.



STAGE 6

Rifle:10, center window/Shotgun:4+, right window/Pistols:10, holstered

Starting at left window with Rifle at Ready shooter says

“You ride with an outlaw you die with an outlaw!”

At the beep shooter will engage the Rifle targets in a
3-4-3 Sweep starting on either end.

Make Rifle safe.

Move to far right window and
knock down Shotgun targets.

Make Shotgun safe.

Move left to the doorway and shoot the
Pistol targets the same as Rifle.

