

STAGE 1

THE HUCKLEBERRY PACE MEMORIAL HOTEL

Rifle:10, Right Table/Pistols:10, Holstered/Shotgun: 4+ Left Table

Gun order is Rifle ~ Pistols ~ Shotgun

Starting with Rifle at the Ready shooter says,

“Forward Ho!”

At the beep shooter will engage the targets as follows;

With Rifle, engage targets in a
2-3-2-3 Sweep starting on either end.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols must be shot from left side of pole.
Rifle must be shot from right side of pole.*



STAGE 2

THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered
Rifle:10, Staged on either Table
Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last

Shooter must shoot through all 4 openings

Starting with Hands on Hat shooter says,

“I was born ready!”

At the beep shooter will engage the targets as follows;

With Pistols, engage the targets in a 2-3-5 Sweep starting on either end.

With Rifle, shoot the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

Note: Shotgun misses must be made up from where engaged.



STAGE 3

SPEEDY GONZALES CORRALS

Pistols:10, STAGED on Table

Rifle:10, on Table

Shotgun: 2+ on Table

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands touching Table shooter says,

“When I give my word, I keep it!”

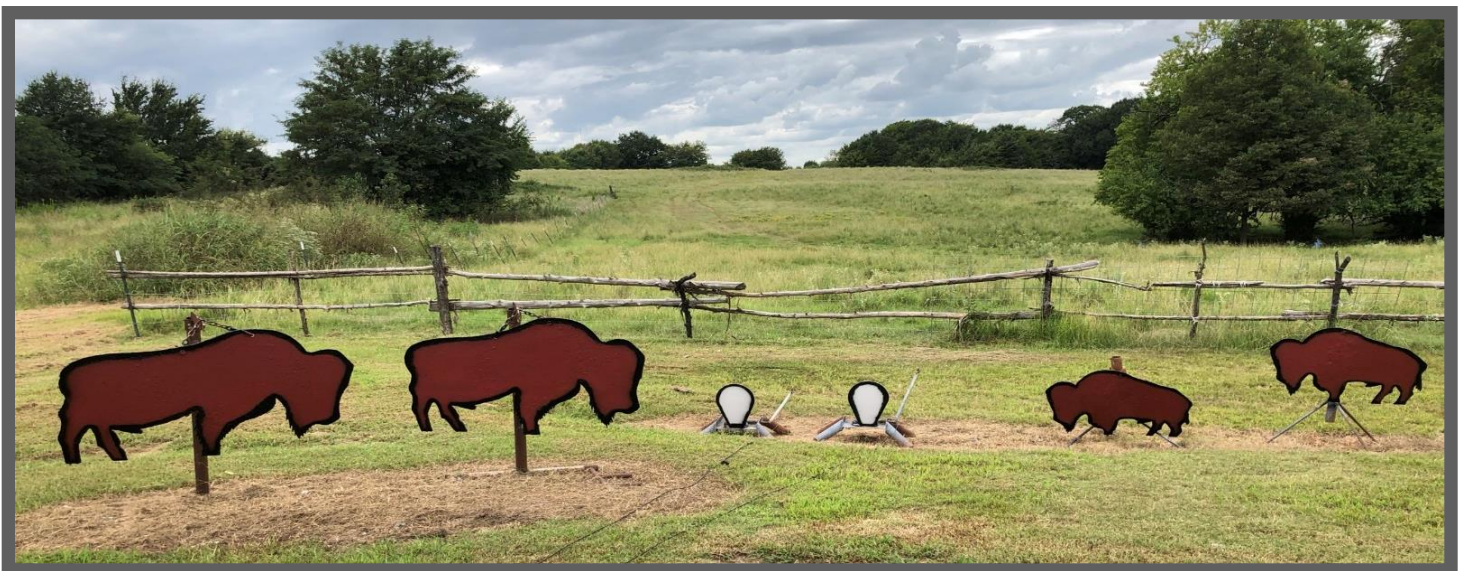
At the beep shooter will engage the targets as follows;

With Pistols, engage the targets in an
Alternating Double Tap Sweep
starting on either target.

With Rifle, shoot the same as Pistol instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be re-staged or holstered after shooting.
This is a Stand & Deliver Stage*



STAGE 4

GENE'S MERCANTILE

Rifle:10, Left Table
Pistols:10, Holstered
Shotgun:4+, Right Table

Gun order shooters choice ~ Rifle cannot be last
Starting with Hands on Gun(s) of choice shooter says,

“A man oughta do what he thinks is best!”

At the beep shooter will engage the targets as follows;

With Rifle, starting on either end,
engage the targets in a 3-3-3-1 Sweep.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Rifle must be shot from the Left side of the milk can.
Pistols must be shot from the right side of the post.*



STAGE 5

STORME STAGE LINES

Rifle:10, Right Table
Pistols:10, Holstered
Shotgun: 4+ Left Table

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands at Sides shooter says,

“I shoulda let him shoot ya!”

At the beep shooter will engage the targets as follows;

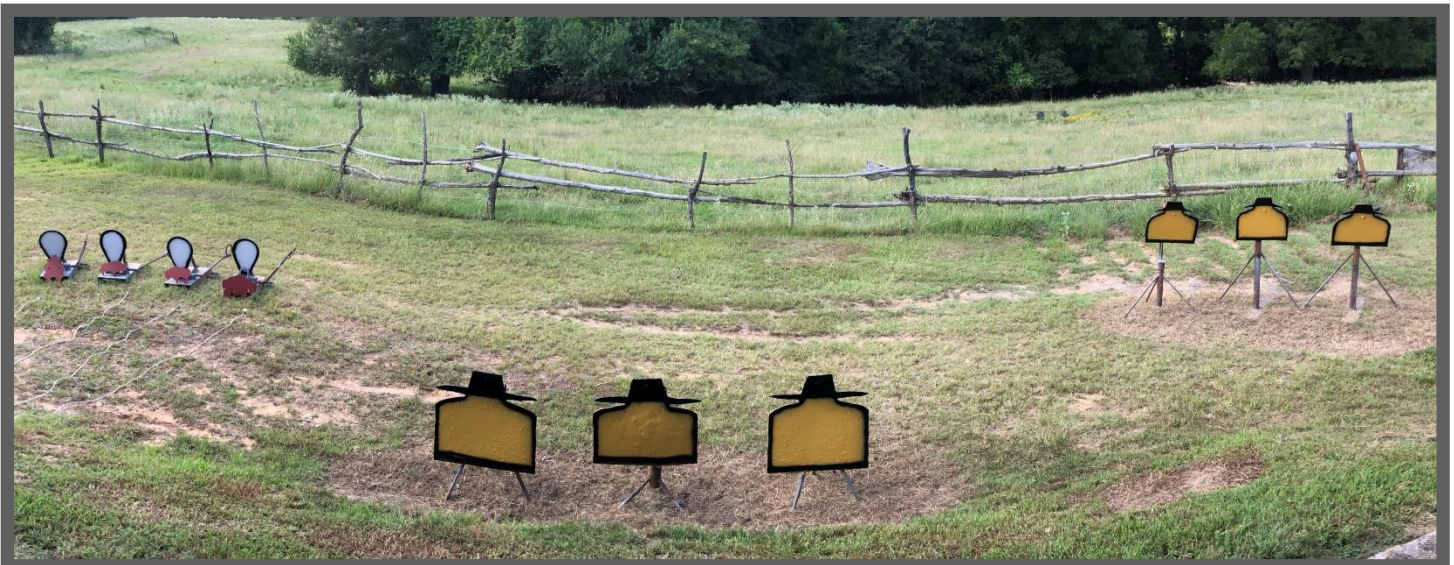
With Rifle, starting on either end,
engage the targets in 2 separate Nevada Sweeps.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Pistols must be shot from between posts.

Shotgun must be shot from left side of the left post.



STAGE 6

THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in Left Window
Shotgun: 4+ Staged in Center Window

Gun order is Pistols ~ Rifle ~ Shotgun ~ Shotgun

Starting in the Doorway at Low Surrender shooter says,

“Quit blockin’ the door!”

At the beep, with Pistols, shoot at least one shot on each Target for a total of 10 rounds.

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

With Shotgun, knock down the 2 Left Shotgun targets from Center Window.

Move to right window and knock down the 2 Right Shotgun targets.

Notes: This stage is a Round Count.

Pistols must be shot from doorway.

Shotgun misses must be made-up from where engaged.

