

STAGE 1

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:6+ Right Table

Gun order is Pistols ~ Rifle ~ Shotgun

Starting left of the Rifle table
with Thumbs on Belt shooter says,

“I told him you were the best!”

At the beep shooter will engage the targets as follows;

Starting on either end sweep the Pistol targets
with one shot on each target *then*

Nevada Sweep the three middle targets.

(ex: 1-2-3-4-5-4-3-2-3-4)

Retrieve Rifle and shoot the Rifle targets
the same as Pistol instructions.

Make Rifle safe on either table.

Move to Right Table and engage

Shotgun targets until down.

Make Shotgun safe on either table.

Note: Shotgun targets must be shot from right side of the pole.



STAGE 2

Pistols:10, Holstered
Rifle:10, Staged on either Table
Shotgun: 4+ Staged on either Table

Gun order Pistol or Rifle first - SHOTGUN MUST BE LAST
Shooter must shoot from all 4 openings

Starting with Pistol(s) or Rifle with Hands on Hat shooter says,

“I can practically guarantee that!”

At the beep shooter will engage the targets as follows;

Pistols: Shoot each target at least twice in any order.

Rifle: Shoot each target at least twice in any order.
Make Rifle safe on either table.

Shotgun: Engage Shotgun targets until down.
Make Shotgun safe on table.

Note: Shotgun misses must be made up from where engaged.

Note: Shooter must shoot from all 4 openings



STAGE 3

Pistols:10, holstered/Rifle:10, on table/Shotgun: 2+, on table

Gun order is Pistols ~ Rifle ~ Shotgun

Starting behind the table at Low Surrender shooter says,

“Mind your own business!”

At the beep shooter will engage the Pistol targets in a
2-1-2 Sweep starting on either end and
Repeat starting on either end.

Then shoot the Rifle targets the
same as Pistol instructions.

Make Rifle safe.

Then engage Shotgun targets until down.

Make Shotgun safe.

Note: Sweep may be shot dirty - - - ex: 1-1-2-3-3-3-3-2-1-1

Note: This is a Stand & Deliver Stage.



STAGE 4

Rifle:10, Left Table/Pistols:10, Holstered/Shotgun:4+, Right Table

Gun Order is Rifle ~ Pistol ~ Shotgun

Starting behind the left table with Rifle at Ready shooter says,

“It'd be close!”

At the beep shooter will engage the Rifle targets in a Continuous Nevada Sweep starting on either end.

Make Rifle safe.

Move Left past the Milk Can and shoot the Pistol targets the same as Rifle instructions.

Move to the Right Table and engage the Shotgun targets until down.

Make Shotgun safe.

Note: Starting position is with at least one foot behind the Rifle table.

Note: At least some part of one boot must be PAST Milk Can when shooting Pistols



STAGE 5

Shotgun:4+ Right Table/Rifle:10, Left Table/ Pistols:10, Holstered
Gun Order is Shotgun ~ Rifle ~ Pistol

Starting at right table with Hands on Table shooter says,

“Joe, you're under arrest!”

At the beep shooter will engage the
Shotgun targets until down.

Make Shotgun safe on either table.

Retrieve Rifle and shoot the Rifle targets
with one shot on each outside Buffalo target then
Triple Tap the middle Square target and Repeat.

Make Rifle safe on table.

Move to the left side of the post and shoot the
Pistol targets the same as the Rifle instructions.

Note: Shooter must be on the left side of the post when shooting Pistols



STAGE 6

Pistols:10, Holstered/Rifle:10, Left Window/Shotgun:4+ Right Window

Gun order is Pistols ~ Rifle ~ Shotgun

Starting in the left Doorway with
Hands on Doorway shooter says,

“You want that gun, pick it up!”

At the beep shooter will shoot each target
at least one time in any order for a total of 10 shots.

Move to the left window and shoot the
Rifle targets the same as Pistol instructions.

Make Rifle safe in either window.

Retrieve Shotgun and
knock down the Shotgun targets.

Make Shotgun safe.

Note: This stage is a Round Count

Note: Pistols must be shot from the Doorway

