

# STAGE 1

## THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered

Rifle:10, Staged on either Table

Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last

Shooter must shoot through all 4 openings

Starting with One Hand on Table of choice shooter says,

***“Maybe we should just shoot ‘em!”***

At the beep shooter will engage the targets as follows;

With Pistols, engage the targets in

2 Separate Nevada Sweeps starting on either end.

With Rifle, shoot the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Shooter must shoot through all 4 openings*

*Shotgun misses must be made up from where engaged.*



# STAGE 2

## SPEEDY GONZALES CORRALS

Pistols: 10, Holstered

Rifle: 10, on Table

Shotgun: 2+ on Table

Gun order is Rifle ~ Pistols ~ Shotgun

Starting with Rifle at the Ready shooter says,

**“Call ‘em off!”**

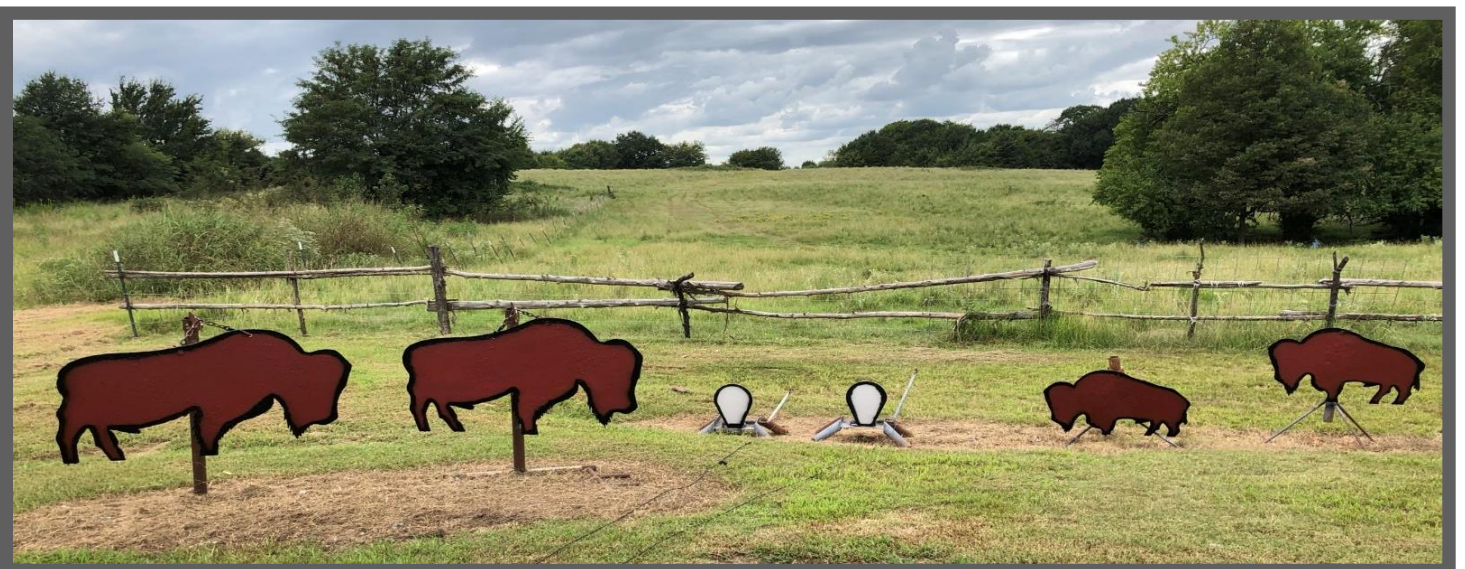
At the beep shooter will engage the targets as follows;

With Rifle, engage the targets in a  
Alternating Double Tap Sweep  
starting on either target.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Note: This is a Stand & Deliver Stage*





# STAGE 3

## GENE'S MERCANTILE

Rifle:10, Left Table  
Pistols:10, Holstered  
Shotgun:4+, Right Table

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands on Table shooter says,

***“Where’s the 3:10 to Yuma?”***

At the beep shooter will engage the targets as follows;

With Rifle, shoot the targets in a Regressive Sweep.

(4 shots on 1<sup>st</sup> target, 3 shots on 2<sup>nd</sup> target, 2 shots on 3<sup>rd</sup> target, 1 shot on 4<sup>th</sup> target)

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Rifle must be shot from the left side of the milk can.*

*Pistols must be shot from the right side of the post.*



# STAGE 4

## STORME STAGE LINES

Rifle:10, Right Table  
Pistols:10, Holstered  
Shotgun: 4+ Left Table

Gun order shooters choice ~ Rifle cannot be last  
Starting with Thumbs on Belt shooter says,

***“I can ride better and shoot faster!”***

At the beep shooter will engage the targets as follows;

With Rifle, Dump 5 shots on any target  
*then* Nevada Sweep the targets  
for the last 5 shots.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols must be shot from between posts.*

*Shotgun must be shot from left side of the left post.*





# STAGE 5

## THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in Left Window

Shotgun: 4+ Staged in Center Window

Gun order is Pistols ~ Rifle ~ Shotgun ~ Shotgun

Starting with Hands at Sides shooter says,

***“They were shootin’ bullets!”***

At the beep, from the Doorway shoot each target at least two times for a total of 10 shots.

Move to the left window and shoot the Rifle targets the same as Pistol instructions.

With Shotgun, knock down the 2 Left Shotgun targets from Center Window.

Move to right window and knock down the 2 Right Shotgun targets.

*Notes: This stage is a Round Count.*

*Pistols must be shot from doorway.*

*Shotgun misses must be made-up from where engaged.*



# STAGE 6

# THE HTH SALOON

Pistols:10, STAGED on Bar

Rifle:10, Staged on Bar

Shotgun: 4+ Staged on Bar

Gun order shooters choice ~ Rifle cannot be last

Starting with Hands on Bar shooter says,

***“Laugh while you can!”***

At the beep shooter will engage the targets as follows;  
With Pistols shoot the Pistol Targets in a 3-3-3-1 Sweep starting on either the front left target or the black target.

With Rifle shoot the Rifle Targets in a 3-3-3-1 Sweep starting on either the back right target or the black target.

With Shotgun, engage Shotgun targets until down.

*Notes: Pistols may be Re-Staged or Holstered after shooting.*

