

# STAGE 1

Shotgun:4+ Left Table/Rifle:10, Right Table/Pistols:10, Holstered

Starting with Shotgun, Thumbs on Belt shooter says,

***“Sister, this here is a Cathouse”***

At the beep shooter will engage the Shotgun targets until down.

Make Shotgun safe on either table.

Starting on either end sweep the Rifle targets with one shot on each target *then* shoot the three square targets in a 1 - 3 - 1 Sweep .

Make Rifle safe.

Move right *past the pole* and shoot the Pistol targets the same as the Rifle instructions.

*Note: Pistols must be shot from the right side of the pole.*

*Note: Both sweeps can start from either end.*



# STAGE 2

Rifle:10 Left Window/Pistols:10 Holstered/Shotgun: 4+Right Window

Starting in the Left Window with  
Hands on Staged Rifle shooter says,

***“What for?”***

At the beep shooter will engage the Rifle targets  
in two Separate Identical Nevada Sweeps.

Make Rifle safe.

Move Left to the opening and shoot the  
Pistol targets the same as Rifle instructions.

Move to the Right Window and  
knock down the Shotgun targets.

*Note: First Sweep may start on either end.*



# STAGE 3

Pistols:10, Holstered / Rifle:10, on Table/ Shotgun:2+ on Table

Gun order shooters choice - Rifle cannot be last  
Starting at gun(s) of choice with Hands on Hat shooter says,

***“There's just one thing!”***

At the beep shooter will engage the targets as follows;

Pistols: Engage targets in a 2-3-5 Sweep starting on either end.

Rifle: Engage targets in a 2-3-5 Sweep starting on either end.  
Make Rifle safe on table.

Shotgun: Engage Shotgun targets until down.  
Make Shotgun safe on table.

*Note: This is a Stand & Deliver Stage*



# STAGE 4

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:4+ Right Table

Gun order shooters choice - Rifle cannot be last  
Starting at gun(s) of choice with  
Hands at Sides (not SASS default) shooter says,

***“Look, I told you not to bother me”***

At the beep shooter will engage the targets as follows;

Pistols: Engage Pistol targets in a Horseshoe Sweep with 1 shot on the first 3 targets *then* 4 shots on the 4<sup>th</sup> target *then* 1 shot on each of the 3 targets going back in the opposite direction.

Rifle: Engage Rifle targets in a Horseshoe Sweep with 1 shot on the first 3 targets *then* 4 shots on the 4<sup>th</sup> target *then* 1 shot on each of the 3 targets going back in the opposite direction.

Shotgun: Engage Shotgun targets until down.  
Make Shotgun safe on either table.

*Note: Some part of one boot must be left of the Milk Can when shooting Pistols.*



# STAGE 5

Pistols:10, Holstered /Rifle:10, Left Table/Shotgun:4+ Right Table

Starting on the Left side of the Post  
at Texas Surrender shooter says,

***“I wouldn't just sit there, Move!”***

At the beep shooter will engage the Pistol targets  
in a 3 - 4 - 3 Sweep, starting on either end.

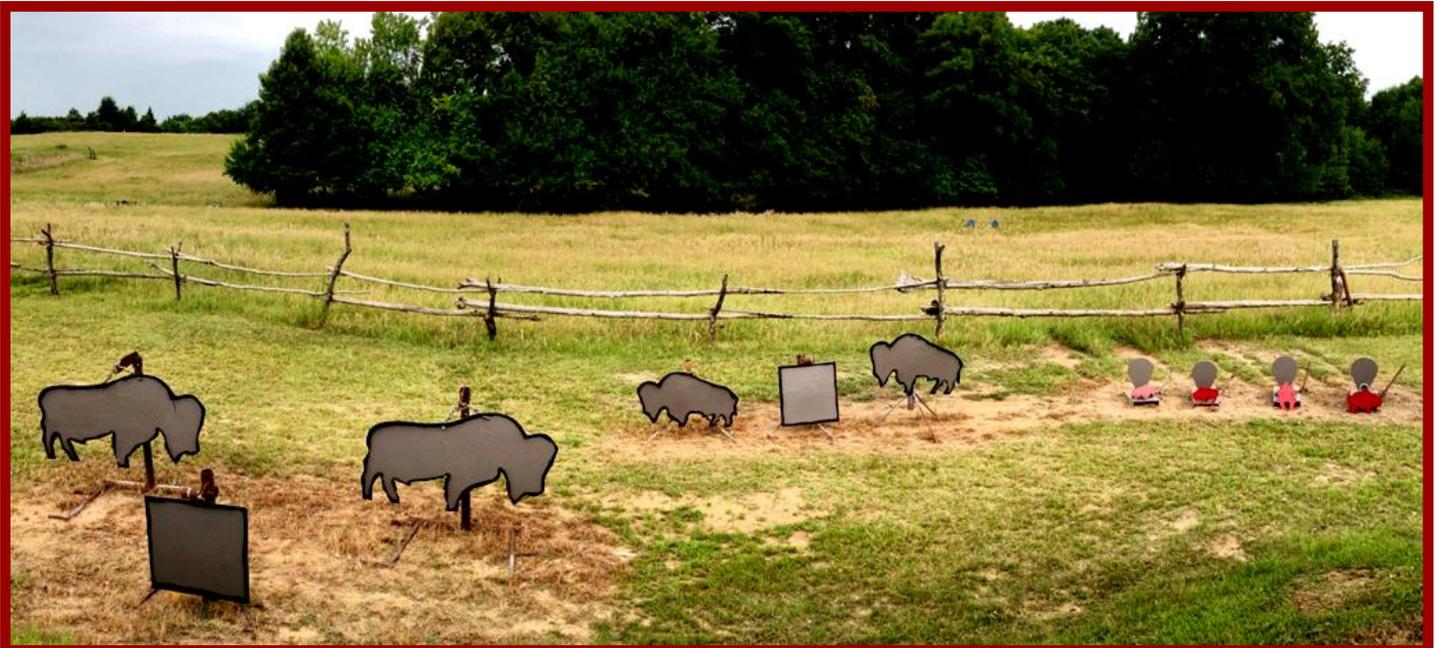
Retrieve Rifle and shoot the Rifle targets the  
same as the Pistol instructions.

Make Rifle safe on either table.

Move to the right table and  
knock down the Shotgun targets.

Make Shotgun safe.

*Note: Shooter must be on the left side of the post when shooting Pistols.*



# STAGE 6

Rifle:10, Left Window/Shotgun:4+ Right Window/Pistols:10, Holstered

Starting at the left window with Hands on Hat shooter says,

***“This is better than killing each other!”***

At the beep shooter will sweep the Rifle targets starting from either the top or bottom right target.

Double Tap the first 3 targets then put 4 shots on the last target.

Move to right window and engage Shotgun targets until down.

Make Shotgun safe in either window.

Move left to the DOORWAY and shoot the Pistol targets the same as the Rifle instructions.

