## STAGE 1 THE HUCKLEBERRY PACE MEMORIAL HOTEL

Pistols:10, Holstered/Rifle:10, Right Table/Shotgun: 4+ Left Table

Gun order is shooters choice ~ Rifle cannot be last Starting with Hands on Staged Gun(s) shooter says,

#### "Just one clear shot, that's all I want!"

At the beep shooter will engage the targets as follows;

With Pistols, engage targets in a

Progressive Sweep starting on either end.

With Rifle, shoot the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Pistols must be shot from left side of pole. Rifle must be shot from right side of pole.



## STAGE 2 THE CALAMITY CAFÉ

Pistols:10 Holstered/Rifle:10, on Bar/Shotgun: 4+, on Bar

Gun order shooters choice ~ Rifle cannot be last Starting at Low Surrender shooter says,

### "Who are those guys?"

At the beep shooter will engage the targets as follows;
With Pistols, starting on either end,
engage the targets in a 1-3-2-3-1 Sweep.
With Rifle, shoot the same as the Pistol instructions.
With Shotgun, Knock down all 4 Shotgun targets.

Note: If you can see it, you can shoot it!



### STAGE 3

### THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered Rifle:10, Staged on either Table Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last
Starting with Thumbs on Leather shooter says,

#### "You take the trees, I'll take the bushes!"

At the beep shooter will engage the targets as follows;

With Pistols, starting on either end,
engage the targets in a Nevada Sweep for 5 shots

then dump the last 5 shots on any target.

With Rifle, shoot the same as the Pistol instructions. With Shotgun, engage Shotgun targets until down.

Note: Shotgun misses must be made up from where engaged.



# STAGE 4 SPEEDY GONZALES CORRALS

Pistols:10, STAGED on Table Rifle:10, on Table Shotgun: 2+ on Table

Gun order shooters choice ~ Rifle cannot be last Starting with Hands at Sides shooter says,

### "I think I'll get saddled up!"

At the beep shooter will engage the targets as follows;

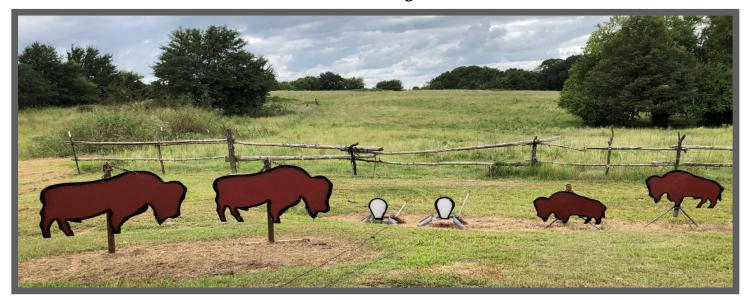
With Pistols, engage the targets in a
3-4-3 Sweep starting on either target.

(3 on 1<sup>st</sup> target, 4 on 2<sup>nd</sup> target, 3 on 1st target)

With Rifle, shoot the same as Pistol instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Pistols may be re-staged or holstered after shooting. This is a Stand & Deliver Stage



# STAGE 5 GENE'S MERCANTILE

Rifle:10, Left Table Pistols:10, Holstered Shotgun:4+, Right Table

Gun order shooters choice ~ Rifle cannot be last Starting with Hands on Hat shooter says,

### "What's the matter with those guys?"

At the beep shooter will engage the targets as follows;

With Rifle, starting on any target,
Alternate the Top or Bottom targets for 5 shots
then Alternate the opposite targets for 5 shots.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Rifle must be shot from the Left side of the milk can. Pistols must be shot from the right side of the post.



### STAGE 6 STORME STAGE LINES

Rifle:10, Right Table Pistols:10, Holstered Shotgun: 4+ Left Table

Gun order shooters choice ~ Rifle cannot be last Starting with Hands on Table shooter says,

### "Well, that oughta do it!"

At the beep shooter will engage the targets as follows; With Rifle, starting on either end, engage the targets in a 1-8-1 Sweep.

With Pistols, shoot the same as Rifle instructions. With Shotgun, engage Shotgun targets until down.

Notes: Pistols must be shot from between posts. Shotgun must be shot from left side of the left post.

