

STAGE 1

GENE'S MERCANTILE

Rifle:10, Left Table
Pistols:10, Holstered
Shotgun:4+, Either Table

Gun order is Rifle ~ Pistols ~ Shotgun

Starting with Hands on Table shooter says,

“Let's ride gentlemen!”

At the beep shooter will engage the targets as follows;

With Rifle, starting on either end,
Engage the targets in a Continuous Nevada Sweep.

With Pistols, shoot the same as Rifle instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Rifle must be shot from the Left side of the milk can.

Pistols must be shot from the right side of the post.



STAGE 2

STORME STAGE LINES

Shotgun: 4+ Left Table
Rifle: 10, Center Table
Pistols: 10, Holstered

Gun order is Shotgun ~ Rifle ~ Pistols

Starting with Thumbs on Belt shooter says,

“Good Luck Marshal!”

At the beep shooter will engage the targets as follows;

With Shotgun, engage Shotgun targets until down.

With Rifle, Triple Tap the Center Target *then*

Double Tap either Outside Target *then*

Triple Tap the Center Target *then*

Double Tap the Other Outside Target.

With Pistols, shoot the same as Rifle instructions.

*Notes: Pistols must be shot from right side of post.
Shotgun may be shot from anywhere safe.*



STAGE 3

THE WATERIN' HOLE

Pistols:10, Holstered / Rifle:10, Staged in a Window
Shotgun: 4+ Staged in a Window

Gun order shooters choice ~ Rifle cannot be last

Shooter must shoot through 4 openings

Starting with Gun(s) of choice with Hands on Hat shooter says,

“Sorry Cap'n”

At the beep shooter will engage the targets as follows;

With Pistols Single Tap all four targets *then*
Double Tap three of the targets (NO TRIPLE TAPS)

With Rifle shoot the Rifle targets
the same as Pistol instructions.

With Shotgun, knock down 4 Shotgun targets.

Notes: Shooter must shoot through 4 openings



STAGE 4

THE HTH SALOON

Pistols:10, STAGED on Bar

Rifle:10, Staged on Bar

Shotgun: 4+ Staged on Bar

Gun order shooters choice ~ Rifle cannot be last

Starting at Low Surrender shooter says,

“I'm the law here!”

At the beep shooter will engage the targets as follows;
With Pistols shoot the Pistol Targets in a 3-3-3-1 Sweep starting on either the front left target or the black target.

With Rifle shoot the Rifle Targets in a 3-3-3-1 Sweep starting on either the back right target or the black target.

With Shotgun, engage Shotgun targets until down.

Notes: Pistols may be Re-Staged or Holstered after shooting.



STAGE 5

PANHANDLE SLIM'S RAILHEAD

Pistols:10, Holstered/Rifle:10, Right Table/Shotgun:4+ Left Table

Gun order is Pistols ~ Rifle ~ Shotgun

Starting at Texas Surrender shooter says,

“Hang him!”

At the beep shooter will engage the targets as follows;

With Pistols, from the doorway, engage the targets in a 3-4-3 Sweep starting on either end.

Retrieve Rifle and shoot the Rifle targets the same as the Pistol instructions.

With Shotgun, engage Shotgun targets until down.

Notes: Pistols must be shot through Doorway.



STAGE 6

THE TOMANATOR LEAD MINE

Rifle:10, Staged on the Up-Range Table

Pistols:10, Holstered

Shotgun: 4+ Staged on the Down-Range Table

Gun Order is Rifle ~ Pistols ~ Shotgun

Starting with Hands at Sides shooter says

“Do you have any last requests?”

At the beep, with the Rifle, starting on either end, shooter will engage the targets in a

Nevada Sweep Double Tapping the end targets.

Make Rifle safe on either table.

Move down-range of the Rifle Table and shoot the Pistols the same as the Rifle instructions.

Engage the Shotgun targets until down.

Notes: Pistols may be shot from any position down-range of the Rifle Table. All shots must be fired through the west framed opening.

