

Stage 1

Rifle:10,right table / Pistols:10 holstered /Shotgun:4+,left table

Starting at Right Table with Rifle in Hands shooter says,

“Well I’ll be a suck egg mule!”

At the beep shooter will engage the Rifle targets in a Double Tap Sweep starting on either end.

Make Rifle safe.

Shooter will then move to the right side of the pole and shoot the Pistol targets the same as Rifle.

Move to the left table and engage the Shotgun targets until down.

Make Shotgun safe.



Stage 2

Rifle:10, left window/Pistols:10,Holstered/Shotgun:4+,right window

Starting at the left window with Hands on Hat shooter says

“What's that on your head?”

At the beep shooter will engage the Rifle targets with one shot on each square target *then* Triple Tap the Cowboy and repeat. Make Rifle safe.

Move left to the opening and shoot the Pistol targets the same as Rifle.

Move to the right window and engage the Shotgun targets until down.

Make Shotgun safe.



Stage 3

Pistols:10, holstered/Rifle:10, on table/Shotgun: 2+, on table

Starting behind the table at Texas Surrender shooter says

***“I'm lookin' for a tin star
with a drunk pinned on it”***

At the beep shooter will engage the Pistol targets in a
2-3-5 Sweep starting on either end.

Then shoot the Rifle targets the same as Pistol.

Make Rifle safe.

Then engage Shotgun targets until down.

Make Shotgun safe.



Stage 4

Pistols:10, holstered/Rifle:10, left table/Shotgun: 4+, right table

Starting at left side of table with thumbs on belt shooter says,

“I’m paid to risk my neck”

At the beep shooter will engage the Pistol targets in a Diagonal Nevada Sweep starting on any outside target and repeat on the opposite diagonal (creating an X).

With at least one foot behind the table shoot the

Rifle targets the same as Pistol.

Make Rifle safe.

Knock down the Shotgun targets.

Make Shotgun safe.



Stage 5

Rifle:10, left table/ Pistols:10, holstered/ Shotgun:4+, right table

Starting at left table with hands on Rifle on table shooter says,

***“I hit the sign,
and the sign hit him!”***

At the beep shooter will engage the Rifle targets in a Progressive Sweep starting on either target.

Make Rifle safe.

Shooter will move to the left of the table and engage Pistol targets the same as Rifle.

Then shoot the Shotgun targets until down.

Make Shotgun safe.



Stage 6

Pistols:10, holstered/Rifle:10, center window/Shotgun:4+, right window

Starting in doorway at Low Surrender shooter says,

“I'm hungry!”

At the beep shooter will engage the Pistol targets
with Double Tap on each outside target
then 6 shots on the middle target

Shooter will move to center window of choice and
shoot Rifle targets the same as Pistol.

Move to far right window and knock down Shotgun targets.

Make Shotgun safe.

