

# STAGE 1

## THE HUCKLEBERRY PACE MEMORIAL HOTEL

Shotgun: 4+ Right Table/Rifle:10, Left Table/Pistols:10, Holstered

Gun order is Shotgun ~ Rifle ~ Pistols

Starting with Shotgun in hand with at least one foot behind the table shooter says,

***“What’s your game?”***

At the beep shooter will Engage the Shotgun targets until down.

Make Shotgun safe on either table.

Retrieve Rifle and shoot the Rifle targets

In 2 Separate Nevada Sweeps starting on either end.

Make Rifle safe on table.

Move left past the upright Card Table and shoot the Pistol targets the same as the Rifle instructions.

*Note: Shotgun must be shot from right side of pole.*

*Note: Pistols must be shot from left side of upright card table.*



# STAGE 2

## THE CALAMITY CAFÉ

There are 5 openings numbered 1-5, left to right

Pistols:10, Holstered / Rifle:10, Staged on Bar

Shotgun: 4+, Staged on Bar

Shooter must shoot through at least 4 openings

Gun order shooters choice ~ Rifle cannot be last  
Starting with Hands at Sides shooter says,

***“Lucky skunk!”***

At the beep shooter will engage the targets as follows;

With Pistols: Shoot each target at least one time for a total of 10 rounds.

With Rifle: Shoot each target at least one time for a Total of 10 rounds.  
Make Rifle safe.

With Shotgun: Engage Shotgun targets until down.  
Make Shotgun safe.

*Note: Shotgun misses must be made up from where engaged.*



# STAGE 3

## THE OKLAHOMA TERRITORIAL LAND OFFICE

Pistols:10, Holstered

Rifle:10, Staged on either Table

Shotgun: 4+ Staged on either Table

Gun order shooters choice ~ Rifle cannot be last

Shooter must shoot through all 4 openings

Starting at Gun(s) of choice with Hands on Hat shooter says,

***“I’m lookin’ for someone!”***

At the beep shooter will engage the targets as follows;

With Pistols: Starting on either end, Single Tap Sweep all 4 targets *then* shoot the State targets 3 times each.

With Rifle: Shoot same as Pistol instructions.  
Make Rifle safe on either table.

With Shotgun: Engage Shotgun targets until down.  
Make Shotgun safe on either table.

*Note: Shooter must shoot from all 4 openings.*

*Note: Shotgun misses must be made up from where engaged*



# STAGE 4

## SPEEDY GONZALES CORRALS

Shotgun: 2+ Staged on Table

Rifle:10, Staged on Table

Pistols:10, STAGED on Table

Gun order is Shotgun ~ Rifle ~ Pistols

Starting with Hands on Table shooter says,

**“Nope!”**

At the beep, engage the Shotgun targets until down.

Make Shotgun safe.

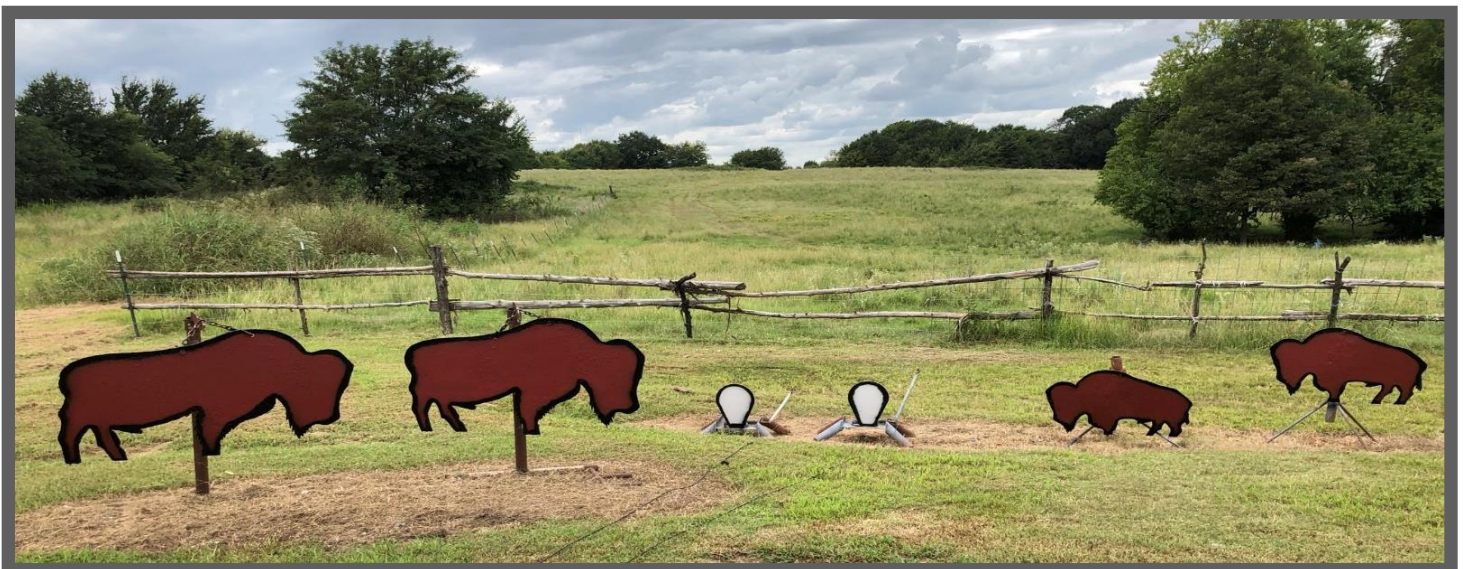
Then, starting on either target,  
alternate the Rifle targets for 10 rounds.

Make Rifle safe.

Then, starting on either target, alternate the  
Pistol targets for 5 rounds with each pistol.

*Note: This is a Stand & Deliver Stage*

*Note: Each Pistol may start on either target.*



# STAGE 5

## GENE'S MERCANTILE

Rifle:10, Left Table/Shotgun:4+, Right Table/Pistols:10, Holstered Gun order is Rifle ~ Shotgun ~ Pistols

Starting with Rifle in Hands and Barrel touching the Table shooter says,

***“Can I play?”***

At the beep, starting on either end, shooter will engage the Rifle targets in a Calamity Sweep 1-2-2-3-3-3-4-3-2-1 (1 shot on the first target, 2 shots on the 2<sup>nd</sup> target, 3 shots on the 3<sup>rd</sup> target, 1 shot on the 4<sup>th</sup> target, 1 shot on the 3<sup>rd</sup> target, 1 shot on the 2<sup>nd</sup> target, 1 shot on the 1<sup>st</sup> target)

Make Rifle safe.

Engage Shotgun targets until down.

Make Shotgun safe.

Shoot the Pistol Targets the same as the Rifle instructions.

*Note: Rifle must be shot from the Left side of the milk can.*

*Note: Pistols must be shot from the right side of the post.*



# STAGE 6

## STORME STAGE LINES

Rifle:10, Right Table/Pistols:10, Staged or Holstered  
Shotgun: 4+ Left Table

Gun Order is Rifle ~ Pistols ~ Shotgun

Starting with Hands on Staged Rifle shooter says,

***“You said you was nobody!”***

At the beep shooter will engage the Rifle targets  
in a 3-4-3 Sweep starting on either end.

Make Rifle safe on either table.

Move to between the posts and shoot the  
Pistol targets the same as the Rifle instructions.  
Retrieve Shotgun and Knock down Shotgun targets.  
Make Shotgun safe.

*Note: Shotgun must be shot from left side of the left post.*

*Note: Pistols must be shot from between posts.*

*Note: Pistols may be re-staged or re-holstered after shooting.*

