

## **STAGE 1**

Shotgun:4+, right table /Rifle:10, left table/ Pistols:10, holstered

Starting at right table  
with Shotgun in hands shooter says,

***“Dig!”***

At the beep shooter will engage the Shotgun targets until down.

Move to left table and shoot the Rifle targets  
in a Continuous Nevada Sweep starting on the Cowboy.

Make Rifle safe.

Move to the right of the milk can and shoot the Pistol targets  
in a Continuous Nevada Sweep starting on the Cowboy.



## STAGE 2

Rifle:10, left side of bar/Pistols:10, Holstered/Shotgun: 4+, right side of bar

Starting at left side of the bar with hands on hat shooter says,

***“I ain't your friend”***

ATB shooter will engage the Rifle targets  
in a 4-1-4-1 Sweep starting on either end.

(The 3 large center targets are used both for Rifle and Pistol,  
The small outside left target is Rifle only &  
the small outside right target is Pistol only.)

Make Rifle safe.

Move to center of Bar and shoot  
the Pistol targets in a 4-1-4-1 Sweep starting on either end.

Shooter will then move to the right side of the bar  
and knock down the 4 Shotgun targets.

Make Shotgun safe.



## **STAGE 3**

Pistols:10 holstered/Rifle:10, left table/Shotgun:4+, right window  
Starting on the left in front of the Pistol targets  
at Texas surrender shooter says,

***“You may not live long enough to hang!”***

At the beep shooter will engage the  
Pistol targets with double tap on each outside target  
*then* 1 shot to the middle target and repeat.

Shooter will move to the Rifle and  
shoot the Rifle targets the same as Pistol.

Make Rifle safe.

Move to Right window and engage Shotgun targets until down.

Make Shotgun safe.



## **STAGE 4**

Rifle:10, on table / Shotgun: 2+, on table / Pistols:10, holstered

Starting behind table with hands on belt shooter says,

***“Keep your eyes peeled!”***

At the beep shooter will engage the Rifle targets in a 2-1-2 Sweep starting on either end.

(Dirty sweep is okay)

Make Rifle safe.

Retrieve Shotgun and knockdown Shotgun targets.

Make Shotgun safe.

Shooter will then engage the Pistol targets the same as Rifle



## **STAGE 5**

Rifle:10, on left table/Pistols:10,holstered/Shotgun: 6+, on either table  
Starting position & gun order shooters choice - Rifle cannot be last

When ready shooter says,

***“Did I volunteer for something?”***

Shooter will engage the Rifle targets with  
a triple tap on the center target and  
1 shot on each diagonal outside target  
then repeat using the opposite outside diagonal targets.

Make Rifle safe.

Pistol targets will be shot same as Rifle.

Shooter must safely knock down all 6 Shotgun targets.

(remember plant & poke rule)

Make Shotgun safe.



## **STAGE 6**

Pistols:10, holstered/Rifle:10, on either center window/Shotgun:4+, on right window  
Gun order shooters choice - Rifle cannot be last

Starting at gun of choice with hands at sides shooter says,  
***“I’m beginning to hate this mule already!”***

Shooter will engage Rifle targets in a Double Tap Sweep.  
Make Rifle safe.

Pistols will be shot the same as Rifle.  
Knock down the 4 Shotgun targets  
Make Shotgun safe.

